



Parallels Transporter[®]

User's Guide

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CHAPTER 1

Introduction

This chapter provides basic information about Parallels Transporter® and this Guide.

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About Parallels Transporter

Parallels Transporter enables you to migrate selected volumes or the whole of a physical or virtual computer into a Parallels virtual machine or Parallels virtual disk.

The Parallels Transporter package includes two applications: Parallels Transporter and Parallels Transporter Agent.

- Parallels Transporter is an application that transfers data stored on a physical computer or a volume to a Parallels virtual machine or virtual hard disk.
- Parallels Transporter Agent is a Parallels Transporter utility that collects essential system data on the remote computer (the *source computer*) or volume you are planning to migrate and transfers it to Parallels Transporter installed on the computer that will host the resulting virtual machine or virtual hard disk (the *host computer*).

The package should be installed both on the *host computer*, to perform migration, and on the physical *source computer*, to collect source system data and transfer it to Parallels Transporter. Parallels Transporter can be installed together with Parallels Desktop, Parallels Server, or Parallels Workstation (the *main application*) or using the installation file that is available from Parallels Download Center (<http://www.parallels.com/en/download/desktop/>) (*standalone Parallels Transporter*).

About This Guide

This Guide is aimed at a wide range of users who want to use Parallels Transporter to create Parallels virtual machines or Parallels virtual hard disks based on the data collected from physical computers or some of their volumes and third-party virtual machines. The guide provides both high-level concept descriptions and detailed step-by-step instructions to help you learn the product quickly and easily.

Abbreviations used in the text

In the present guide the following abbreviations are used:

- *OS* is used instead of *operating system* in long sentences where using it will not change the meaning of the sentence.
- *VM* is used instead of *virtual machine* in long sentences where using it will not change the meaning of the sentence.

Help Usage Tips

Use the icons in the upper part of the help window to:

- go to the online documentation page
- contact the Parallels support team

To print a help page, click the **Print** icon . If this doesn't work, right-click the **Print** icon and choose **Print Frame**.

Organization of This Guide

The present guide comprises the following chapters:

- **Introduction** (p. 5). Provides basic information about the product and this guide.
- **System Requirements** (p. 9). Provides information about the system requirements the computer(s) should meet to ensure successful installation and work of the product.
- **Installing Parallels Transporter** (p. 17). Provides detailed instructions on product installation and deinstallation.
- **Migration Process Overview** (p. 23). Provides information on basic Parallels Transporter notions.
- **Working With Parallels Transporter** (p. 30). Provides typical migration scenarios and instructions on how to perform them.
- **Troubleshooting and Limitations** (p. 73). Provides the solutions for the known issues.

Documentation Conventions

Before you start using this guide, it is important to understand the documentation conventions used in it.

The table below presents the existing formatting conventions.

Formatting convention	Type of Information	Example
Special Bold	Items you must select, such as menu options, command buttons, or items in a list.	Go to the Resources tab.
	Titles of chapters, sections, and subsections.	Read the Basic Administration chapter.
<i>Italics</i>	Used to emphasize the importance of a point, to introduce a term or to designate a command line placeholder, which is to be replaced with a real name or value.	These are the so-called <i>EZ templates</i> . To destroy a Container, type <code>vzctl destroy <i>ctid</i></code> .
Monospace	The names of commands, files, and directories.	Use <code>vzctl start</code> to start a Container.
Preformatted	On-screen computer output in your command-line sessions; source code in XML, C++, or other programming languages.	<code>Saved parameters for Container 101</code>
Monospace Bold	What you type, as contrasted with on-screen computer output.	<code># rpm -V virtuoizzo-release</code>
Key+Key	Key combinations for which the user must press and hold down one key and then press another.	Ctrl+P, Alt+F4

Besides the formatting conventions, you should also know about the document organization convention applied to Parallels documents: chapters in all guides are divided into sections, which, in their turn, are subdivided into subsections. For example, **About This Guide** is a section, and **Documentation Conventions** is a subsection.

Getting Help

Parallels Transporter offers several options for accessing necessary information.

In all host OSs:

- Help buttons. Click the  Help button at the bottom of the Transporter window to open a corresponding help page.
- Parallels Transporter User's Guide. This document contains extensive information about the product, its usage, and troubleshooting. The PDF version of this guide can be accessed from the main application (Parallels Desktop, Parallels Server, or Parallels Workstation) Help menu > **Online Documentation**.
- Parallels website (<http://www.parallels.com>). Explore the Support web page that includes product help files and FAQ section.
- Parallels Knowledge Base (<http://kb.parallels.com/>). This online resource comprizes valuable articles about using Parallels Transporter and other Parallels products.

In Mac OS X:

- Help files for Parallels Transporter available through the Help menu > **Parallels Transporter Help**.

Feedback

If you spot a typo in this guide, or if you have thought of a way to make this guide better, we would love to hear from you!

The ideal place for your comments and suggestions is the Parallels documentation feedback page (<http://www.parallels.com/en/support/usersdoc/>).

CHAPTER 2

System Requirements

This chapter lists system and network requirements. Before you start migrating, make sure that your host and source computers meet these requirements. If you are migrating locally, your computer must comply with both host and source computer requirements.

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Host Computer System Requirements

Parallels Transporter can be installed on a computer that has a Mac OS X, Windows, or Linux operating system installed. The computer that will host the resulting virtual machines and virtual hard disks (the host computer) must comply with the system requirements listed in this section.

Note: To be able to run Parallels virtual machines on your host computer, you should install Parallels Desktop, or Parallels Server, or Parallels Workstation on it. For detailed information how to do it, see the user's guide of the corresponding application.

Mac OS X Computers

In Mac OS X, Parallels Transporter can be installed automatically with Parallels Desktop or Parallels Server. To ensure the Parallels Transporter successful installation and proper functioning, your host computer should comply with the system requirements of the corresponding product. You can find the Parallels Desktop system requirements in *Parallels Desktop User's Guide* and the Parallels Server system requirements in *Parallels Server Administration Guide*.

Windows Computers

In Windows, the Parallels Transporter package is installed together with Parallels Workstation or using the installation file that is available from Parallels Download Center (<http://www.parallels.com/en/download/desktop/>). If you install the application together with Parallels Workstation, your host computer should comply with the system requirements of Parallels Workstation. You can find the Parallels Workstation system requirements in *Parallels Workstation User's Guide*. If you install the standalone Parallels Transporter package downloaded from the Parallels website, this computer must comply with the following requirements.

Hardware Requirements

- 700+ MHz x86 (32-bit) or x64 (64-bit) processor (Intel or AMD).
- 768 MB RAM minimum. 1 GB RAM is recommended.
- 25 MB of hard disk space is required for the installation of Parallels Transporter package. 15 GB of hard disk space is recommended for each of the resulting virtual machines or virtual hard disks.
- CD-ROM or DVD-ROM drive (optional).
- Ethernet or WiFi network adapter.

Software Requirements

- Windows Vista® Ultimate, Enterprise, Business
- Windows Server® 2003 Standard Edition SP0, SP1
- Windows Server 2003 Enterprise Edition SP0, SP1
- Windows Server 2003 Web Edition SP0, SP1
- Windows XP Professional SP0, SP1, SP2
- Windows XP Home SP0, SP1, SP2
- Windows 2000 Professional Edition
- Windows 2000 Server
- Windows 2000 Advanced Server

Linux Computers

In Linux, the Parallels Transporter package is installed together with Parallels Workstation or using the installation file that is available from Parallels Download Center (<http://www.parallels.com/en/download/desktop/>). If you install the application together with Parallels Workstation, your host computer should comply with the system requirements of Parallels Workstation. You can find the Parallels Workstation system requirements in *Parallels Workstation User's Guide*. If you install the standalone Parallels Transporter package downloaded from the Parallels website, this computer must comply with the following requirements.

Hardware Requirements

- 700+ MHz x86 (32-bit) or x64 (64-bit) processor (Intel or AMD).
- 768 MB RAM minimum. 1 GB RAM is recommended.
- 25 MB of hard disk space is required for the installation of Parallels Transporter package. 15 GB of hard disk space is recommended for each of the resulting virtual machines or virtual hard disks.
- CD-ROM or DVD-ROM drive (optional).
- Ethernet or WiFi network adapter.

Software Requirements

- Red Hat® Enterprise Linux 5, 4
- Debian® Linux 4.0
- Fedora™ Core Linux 6, 5, 4; Fedora™ 8, 7
- SUSE® Linux 10.3, 10.2, 10.1, 10.0, 9.3
- Mandriva Linux 2008, 2007
- Ubuntu® Linux 7.10, 7.04, 6.10, 6.04, 5.04

To successfully install Parallels Transporter and its components, make sure you have the following software on your Linux computer:

- GNU Compiler 4.0 or higher
- GNU Make 3.8 or higher
- kernel 2.6.14 source files or development package
- glibc 2.3.6
- glib2 2.10.3
- glib 2.3.6
- zlib 1.2.2.2
- libstdc++ 4.0.2
- libpng 1.2.8

Source Computer System Requirements

Parallels Transporter enables you to migrate from physical and virtual computers. Computers of each type must comply with specific system requirements. Before you start migrating, make sure that your source computer meets the requirements listed in this section.

Physical Computer

To migrate data from a physical computer, you need to install Parallels Transporter Agent in it. Parallels Transporter Agent collects the information about the source computer and transfers it to Parallels Transporter for processing.

Parallels Transporter Agent can be installed with the Parallels Transporter package available from Parallels Download Center (<http://www.parallels.com/en/download/desktop/>). It supports computers with a Windows or Linux operating system installed. To ensure the performance of Parallels Transporter Agent, your computer must comply with the following requirements.

Hardware Requirements

- 700+ MHz x86 (32-bit) or x64 (64-bit) processor (Intel or AMD).
- 256 MB RAM minimum.
- 25 MB of hard disk space is required for the installation of Parallels Transporter package. 15 GB of hard disk space is recommended for each of the resulting virtual machines or virtual hard disks.
- CD-ROM or DVD-ROM drive (optional).
- Ethernet or WiFi network adapter.

Software Requirements

Parallels Transporter supports the following operating systems:

- Windows Vista® Ultimate, Enterprise, Business
- Windows Server® 2003 Standard Edition SP0, SP1
- Windows Server 2003 Enterprise Edition SP0, SP1
- Windows Server 2003 Web Edition SP0, SP1
- Windows XP Professional SP0, SP1, SP2
- Windows XP Home SP0, SP1, SP2
- Windows 2000 Professional Edition
- Windows 2000 Server
- Windows 2000 Advanced Server

Parallels Transporter supports the following Linux operating systems:

- Red Hat® Enterprise Linux 5, 4
- Debian® Linux 4.0
- Fedora™ Core Linux 6, 5, 4; Fedora™ 8, 7
- SUSE® Linux 10.3, 10.2, 10.1, 10.0, 9.3
- Mandriva Linux 2008, 2007
- Ubuntu® Linux 7.10, 7.04, 6.10, 6.04, 5.04

Supported File Systems

Parallels Transporter supports the following file systems:

- FAT16/32 (Windows only)

- NTFS (Windows only)
- Ext2/Ext3

Parallels Transporter does not support migrating Windows dynamic volumes and Linux logical volumes (LVM).

If the file system is not supported, Transporter copies all disk sectors successively.

Virtual Computer

Parallels Transporter enables you to migrate from a VMware, Microsoft Virtual PC, or VirtualBox virtual machine or virtual disk to a Parallels virtual machine or virtual disk. The source computer or disk must meet the listed requirements, so that Parallels Transporter can function properly.

Supported Formats of Virtual Computer Files

Parallels Transporter supports virtual machines and disks created in the following products:

- VMware Fusion 1.1, 2.0
- VMware Workstation 5.5, 6.0
- VMware ESX Server 3.5
- Microsoft Virtual PC (for Mac) 7.0
- Microsoft Virtual PC (for Windows) 2007
- Microsoft Virtual Server 2005
- Sun Microsystems VirtualBox 1.6.1, 2.0.4

Virtual machines created in other versions of these products haven't been extensively tested.

Software Requirements

Parallels Transporter supports the following operating systems:

- Windows Vista[®] Ultimate, Enterprise, Business
- Windows Server[®] 2003 Standard Edition SP0, SP1
- Windows Server 2003 Enterprise Edition SP0, SP1
- Windows Server 2003 Web Edition SP0, SP1
- Windows XP Professional SP0, SP1, SP2
- Windows XP Home SP0, SP1, SP2
- Windows 2000 Professional Edition
- Windows 2000 Server
- Windows 2000 Advanced Server

Parallels Transporter supports the following Linux operating systems:

- Red Hat[®] Enterprise Linux 5, 4
- Debian[®] Linux 4.0
- Fedora[™] Core Linux 6, 5, 4; Fedora[™] 8, 7
- SUSE[®] Linux 10.3, 10.2, 10.1, 10.0, 9.3
- Mandriva Linux 2008, 2007
- Ubuntu[®] Linux 7.10, 7.04, 6.10, 6.04, 5.04

Supported File Systems

Parallels Transporter supports the following file systems:

- FAT16/32 (Windows only)
- NTFS (Windows only)
- Ext2/Ext3

Parallels Transporter does not support migrating Windows dynamic volumes and Linux logical volumes (LVM).

If the file system is not supported, Transporter copies all disk sectors successively.

Network Requirements

To migrate from a remote computer, you need to establish a network connection between the host and the source computers. The connection can be wireless or wired. If you use a wired connection with default settings, Parallels Transporter automatically configures the connection settings. If you changed the default settings or use a wireless connection, you need to configure the settings manually.

Note: For all connections, Parallels Transporter uses fixed ports in the range of 1620 to 1623.

CHAPTER 3

Installing Parallels Transporter

This chapter provides instructions on installing Parallels Transporter.

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Installing on Mac OS X

Parallels Transporter is installed automatically if you install Parallels Desktop or Parallels Server.

In both cases, Parallels Transporter is placed to the following folder:
`/Applications/Parallels`.

For the detailed instructions on installing Parallels Desktop, refer to *Parallels Desktop User's Guide*.

For the detailed information on installing Parallels Server, refer to *Parallels Server Installation Guide for Mac*.

Installing on Windows

If you have Parallels Workstation installed on your Windows computer, Parallels Transporter is installed automatically with it.

If you do not want to install Parallels Workstation on your Windows computer, you can also install a separate package containing Parallels Transporter and Parallels Transporter Agent (this utility is required for the remote migration). You can download the most recent version of the Parallels Transporter package from Parallels Download Center (<http://www.parallels.com/en/download/desktop/>).

Note: You must have administrator rights to install the Parallels Transporter package.

The Parallels Transporter package contains Parallels Transporter and Parallels Transporter Agent which are installed simultaneously during Parallels Transporter installation.

Installing the Parallels Transporter package

- 1 Open the `ParallelsTransporter-parallels-en_US-xxxx.xxxxxx.exe` to start installation.

The Parallels Transporter Agent Setup Wizard displays the **Welcome** window. Click **Next**.

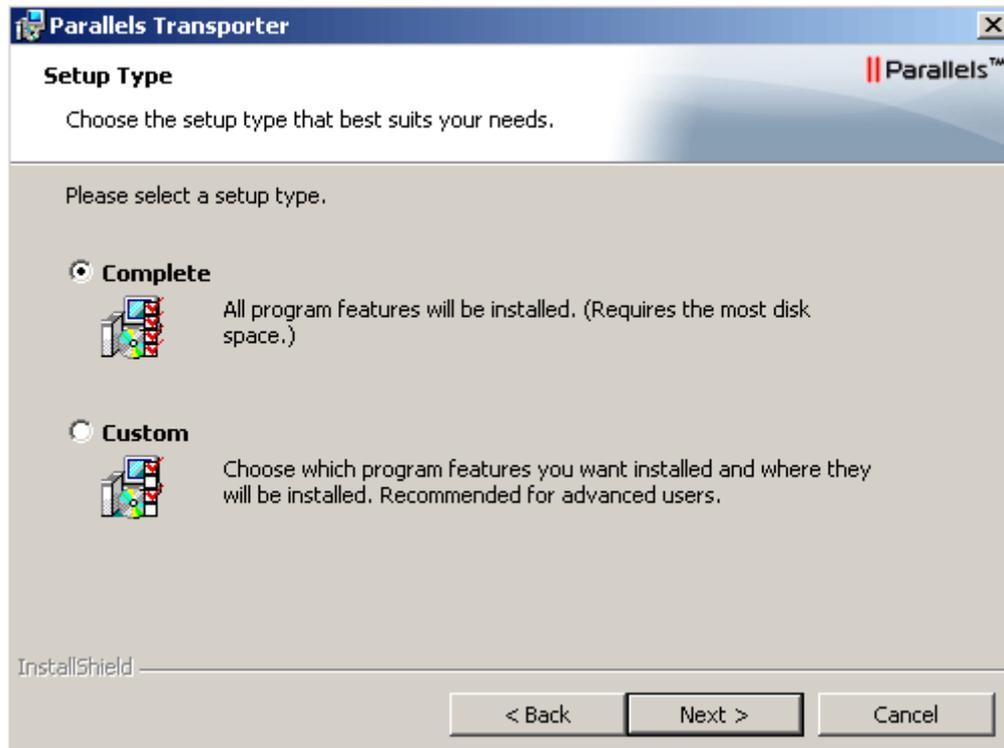
- 2 In the **License Agreement** window, carefully read End User License Agreement. Click the **Print** button to print the document. If you agree with the stated terms and conditions, select **I accept the terms in the license agreement**. Click **Next**.



3 In the Setup Type window select the type of installation:

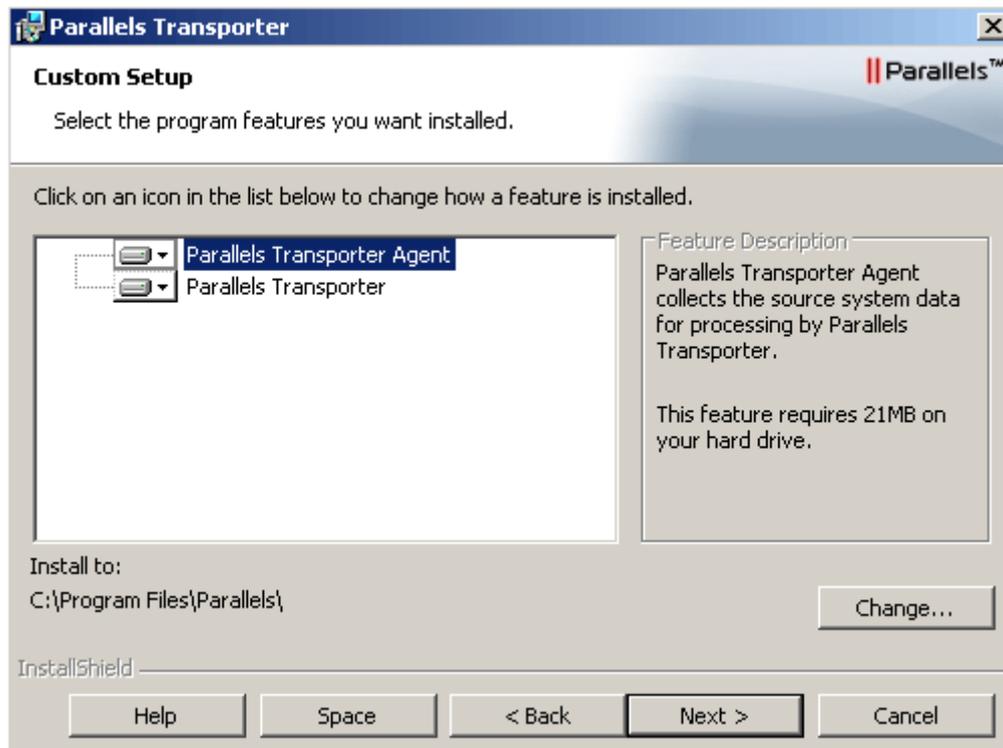
- If you select the **Complete** type of installation, both Parallels Transporter and Parallels Transporter Agent will be installed.
- If you select the **Custom** type of installation, you will be able to choose if you want to install Parallels Transporter Agent only or the full package.

Click Next.



- 4 If you selected the **Complete** type of installation, go to step 5.

If you selected the **Custom** type of installation, choose what components you want to install. To change the Parallels Transporter destination folder, click the **Change** button and browse to another location. To see the disk space required for the installation of the selected components, click the **Space** button. Click **Next**.



- 5 Click **Install** on the **Ready to Install the Program** screen to start the installation.
- 6 The wizard informs you about the successful installation with the **Setup Wizard Completed** screen. Click **Finish** to exit the wizard.

Installing on Linux

If you have Parallels Workstation installed on your Linux computer, Parallels Transporter is installed automatically with it.

If you do not want to install Parallels Workstation on your Linux computer, you can also install a separate package containing Parallels Transporter and Parallels Transporter Agent (this utility is required for the remote migration). You can download the most recent version of the Parallels Transporter package from Parallels Download Center (<http://www.parallels.com/en/download/desktop/>).

Note: You must have `root` privileges to install the Parallels Transporter package in Linux.

Installing the Parallels Transporter package

- 1 Double-click the downloaded RUN file.
- 2 In the introduction window, select **Next** and press Enter.
- 3 Carefully read the license agreement. If you agree with the terms of the licence agreement, select **Accept** and press Enter. This will install Parallels Transporter and Parallels Transporter Agent on this computer.

Note: Choosing **Decline** terminates the installation.

- 4 When the Parallels Transporter components are successfully installed, select **Exit** and press Enter to complete the installation.

Removing Parallels Transporter

This chapter provides instructions on removing Parallels Transporter and its components.

Removing From Mac OS X

In Mac OS X, Parallels Transporter can be removed along with the product it was installed with (Parallels Desktop or Parallels Server). For the instructions on removing Parallels Desktop, see *Parallels Desktop User's Guide*. For the instructions on removing Parallels Server, see *Parallels Server Installation Guide for Mac*.

Removing From Windows

If you installed Parallels Transporter on your Windows computer together with Parallels Workstation, it can be removed along with Parallels Workstation. For the instructions on removing Parallels Workstation, see *Parallels Workstation User's Guide*.

If you installed Parallels Transporter together with Parallels Transporter Agent as a separate package, it can be removed in two ways:

- From the **Start** menu, choose **Control Panel > Add or Remove Programs**. Select **Parallels Transporter** in the programs list and click **Remove**, or
- Open the file `ParallelsTransporter-parallels-en_US-xxxx.xxxxxx.exe`. This will start the **Setup Wizard** that will remove the program.

Note: You must have administrator rights to remove Parallels Transporter.

Removing From Linux

If you installed Parallels Transporter on your Linux computer together with Parallels Workstation, it can be removed along with Parallels Workstation. For the instructions on removing Parallels Workstation, see *Parallels Workstation User's Guide*.

If you installed Parallels Transporter together with Parallels Transporter Agent as a separate package, it can be removed through the RUN file you used to install Parallels Transporter. For information about accessing this RUN file, refer to **Installing on Linux** (p. 21).

To remove Parallels Transporter

- 1 Double-click the downloaded RUN file.
- 2 In the introduction window, select **Next** and press **Enter**.
- 3 In the next window, select **Remove** and press **Enter**.
- 4 When the Parallels Transporter components are successfully removed, select **Exit** and press **Enter** to close the wizard.

CHAPTER 4

Migration Process Overview

This chapter provides information about the basic steps of migrating data with Parallels Transporter.

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Initiating Migration

Before migrating a computer, a third-party virtual machine, or a virtual disk to a Parallels virtual machine, you should open Parallels Transporter on the computer which will store the resulting virtual machine. If you are migrating data from a remote computer, you should open Parallels Transporter Agent on the remote computer before starting the migration.

Starting Parallels Transporter

To start Parallels Transporter in Mac OS X:

- 1 In the Finder, open the `/Applications/Parallels/` folder.
- 2 Double-click the Parallels Transporter application.

To start Parallels Transporter in Windows:

- If Parallels Transporter was installed together with Parallels Workstation, click the Windows **Start** menu and choose **All Programs > Parallels > Parallels Workstation > Parallels Transporter** or choose **Run Parallels Transporter** from the Parallels Workstation File menu.
- If Parallels Transporter was installed as a separate package, click the Windows **Start** menu and choose **All Programs > Parallels > Parallels Transporter**.

Note: You may need to start Parallels Transporter on a remote Windows computer to migrate the computer locally. For more information about this type of migration, refer to *Migrating From a Remote Computer* (p. 36).

To start Parallels Transporter in Linux, click the **Applications** menu and choose **System Tools > Parallels Transporter**.

Note: You may need to start Parallels Transporter on a remote Linux computer to migrate the computer locally. For more information about this type of migration, refer to *Migrating From a Remote Computer* (p. 36).

Starting Parallels Transporter Agent

To start Parallels Transporter Agent in Windows, click the Windows **Start** menu and choose **All Programs > Parallels > Parallels Transporter Agent**.

To start Parallels Transporter Agent in Linux, click the **Applications** menu and choose **System Tools > Parallels Transporter Agent**.

Note: While Parallels Transporter Agent is open, the Windows computer won't switch to sleep mode.

Deciding on Migration Mode

Parallels Transporter can run in two modes: **Express** and **Advanced**. The basic difference between the two is the degree of user control over the process. The **Advanced** mode offers a more flexible environment, while the **Express** mode enables you to concentrate on the migration object, not on the migration method.

Express Mode

In the **Express** mode, Parallels Transporter uses predefined settings to migrate from the active physical volume or virtual volume. By default, Parallels Transporter applies hardware changes to the source operating system to make it bootable with Parallels virtual machine. If the migration was completed successfully, Parallels Transporter creates two files: a virtual machine configuration file (.pvs) and a virtual hard disk file (.hdd). If Parallels Transporter cannot find the system files required for applying the necessary hardware changes, the source volume is migrated as a Parallels virtual hard disk.

Destination folder and file names are predefined. For details, see *Defining Virtual Machine Name and Location* (p. 28).

Advanced Mode

In the **Advanced** mode, Parallels Transporter uses the settings specified by the user. You can customize the migration settings in the following way:

- Select the specified remote or host source computer volumes you want to migrate.
- Select the type of migration output: a bootable virtual machine hard disk or a virtual data disk.
- Specify the destination folder and the resulting virtual machine or virtual hard disk name.

Upon migration, Parallels Transporter creates several files depending on the desired migration output and specified source. For example, if you migrate from several source disks to a Parallels virtual machine, Parallels Transporter creates a virtual machine configuration file (.pvs) and several virtual hard disk files (.hdd). All virtual hard disks are accessible from the resulting virtual machine.

Choosing Migration Type

Parallels Transporter can be used to migrate data from a physical or virtual computer. You can select the necessary migration source in the **Migration Source Type** window:

- Select **Remote physical computer** to migrate data from the selected volumes of a remote physical computer. For details, see **Migrating From a Remote Computer** (p. 36).
- Select **Virtual machine** to migrate data from a VMware, Microsoft Virtual PC, or VirtualBox virtual machine. Using this option, you can also convert a Parallels or a third-party virtual disk to a Parallels virtual machine. For details, see **Migrating From a Virtual Computer** (p. 64).
- If you launch the standalone Parallels Transporter application (downloaded from the Parallels website) on a Windows or Linux physical computer, you will be able to select **Local physical computer** to migrate data from the selected volumes of this Windows or Linux physical computer to a virtual machine whose files are saved on the same computer. Then you will be able to transfer these files manually to the host computer where Parallels Desktop, Parallels Server, or Parallels Workstation is installed. For details, see **Migrating From a Remote Computer Locally** (p. 58).

Note: If you want to migrate from the Boot Camp partition locally, choose **Local physical computer**.

Defining Connection Type

The connection between your computer and the source computer can be established through:

- network connection
- FireWire cable

You can choose either type of connection, though it is recommended to use the first, since it usually requires less effort. You can specify the type of connection you use in the **Connection Type** window.

- **Network connection.** Select this option if both computers are connected to the same network. If you select this option, Parallels Transporter will automatically detect the source computer that has Parallels Transporter Agent running and prepare to receive data from it.

Note: If Parallels Transporter Agent is not running on the source computer, Parallels Transporter will be unable to detect it.

- **FireWire.** Select this option if the computers are connected by a FireWire cable.

Specifying Migration Source

Parallels Transporter can be used to migrate data from several types of sources:

- remote physical computer
- remote physical hard disk or one of its volumes
- Boot Camp partition (for using in Parallels Desktop or Parallels Server in Mac OS X)
- third-party virtual machine or its virtual hard disk

Note: Before migrating a third-party virtual machine, you need to remove virtualization utilities from it. For detailed information, see the [Removing Third-Party Virtualization Tools](#) (p. 74) section.

If Parallels Transporter is installed on a computer with a Windows or Linux operating system, you can also migrate data from this computer to a Parallels virtual machine or virtual hard disk. To be able to use the resulting virtual machine or virtual hard disk in your main working application, you will need to transfer its files from the source computer to the computer where your main application is installed.

Configuring Operating System

After you have specified the migration source, you should choose whether you want to transfer the source data to a new virtual machine or to a virtual data disk.

In the **Hard Disk Role** window, specify the operation you are planning to perform with the migrated disk:

- **Bootable disk**, or
- **Data disk**

If one of the volumes you selected for migration has an operating system installed, it is recommended to select the **Bootable disk** option. Selecting this option enables Parallels Transporter to create a new virtual machine and apply the necessary hardware changes to the operating system installed on one of the selected volumes, so that you can use it as a virtual machine's boot disk.

If the volumes you selected contain data only, it is recommended to select the **Data disk** option. Selecting this option enables Parallels Transporter to migrate them as data disks. If you select this option, Parallels Transporter won't create a virtual machine from this disk.

Defining the Virtual Machine Name and Location

If you have chosen to transfer data to a virtual machine, you should specify the virtual machine name and choose a location for its folder.

Note: Before specifying the location, make sure there is enough free space on the destination volume.

By default, the virtual machine is named according to the migration source, but you may specify another name.

- If you migrate from a physical computer, the folder is named after the source operating system by default.
- If you migrate from a virtual computer, the folder is named after the source virtual disk by default.

The default location for the virtual machine's folder depends on the operating system of the physical computer:

- In Mac OS X: /<username>/Documents/Parallels/.
- In Windows: C:\Documents and Settings\<username>\My Documents\Parallels\.
- In Linux: /<Home>/parallels/.

To specify the resulting virtual machine name and path, use the **Virtual Machine Name** window. You may type the path to the destination folder or use the **Choose** button to locate the folder.

Specifying Destination Folder

If you are migrating a physical volume or a third-party virtual hard disk to a non-bootable Parallels data disk, you should choose a location for the resulting virtual hard disk.

Note: Before specifying the location, make sure there is enough free space on the destination volume.

The default location for the resulting virtual hard disk depends on the operating system of the physical computer:

- In Mac OS X: /<username>/Documents/Parallels/.
- In Windows: C:\Documents and Settings\<username>\My Documents\Parallels\.
- In Linux: /<Home>/parallels/.

Note: If you specify another path that is not the absolute path, the resulting virtual hard disk will be saved to the folder in which Parallels Transporter was launched.

To specify the path to the destination folder, use the **Destination Folder** window. You may type the path to the destination folder or use the **Choose** button to locate the folder.

Finishing Migration

Parallels Transporter informs you about successful migration with the **Migration Complete** window.

If Parallels Desktop, Parallels Server, or Parallels Workstation is installed on your computer and you want to add the resulting virtual machine to the corresponding application list of the registered virtual machines, select the **Open the virtual machine in <Product Name>** option. If you leave this option disabled, the resulting virtual machine folder will open.

Note: If neither of these applications is installed on this computer, the **Open the virtual machine in <Product Name>** option is not offered.

Click **Finish** to quit Parallels Transporter.

CHAPTER 5

Working With Parallels Transporter

This chapter provides descriptions of Parallels Transporter typical usage scenarios and detailed instructions on the migration process.

In This Chapter

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Typical Usage Scenarios

Parallels Transporter can be used in several different ways depending on the purpose of migration. This section provides an overview of Parallels Transporter usage scenarios. For detailed instructions on how to accomplish the scenarios, see [Migrating With Parallels Transporter](#) (p. 36).

Migrating Over Network (Remote Migration)

In this type of migration, the source computer (whose data you want to migrate to a virtual machine) and the computer that will host the resulting virtual machine are connected through a network cable or FireWire. On the source computer you have Parallels Transporter Agent installed, while the host computer has Parallels Transporter installed.

In the remote type of migration, you can use the following types of source computers:

- a physical computer with a Windows or Linux operating system installed.
- a Boot Camp partition (for using in Parallels Desktop and Parallels Server in Mac OS X)

Before you start the migration, you need to start Parallels Transporter Agent on the source computer and Parallels Transporter on the host computer. Parallels Transporter Agent will collect data on the source computer and transfer it to Parallels Transporter running on the host computer.

When migrating data from a remote Windows or Linux computer, Parallels Transporter transfers data from the specified volume(s) of the source computer to a newly created Parallels virtual hard disk (.hdd) and creates a virtual machine configuration file (.pvs). These two files constitute a ready-to-use virtual machine. During the remote migration, only the *active volume* is made bootable, and the resulting virtual machine has the same operating system that was active during the migration. If Parallels Transporter is unable to identify the source operating system, all source volumes are migrated as data disks. For details, see [Migrating From a Remote Computer](#) (p. 36).

The process of migrating data from the Boot Camp partition of a remote Mac to a bootable Parallels virtual machine or Parallels virtual hard disk (p. 35) on your Mac is similar to the remote migration from a Windows computer. For details, see [Migrating From a Boot Camp Partition](#) (p. 43).

Note: To ensure successful migration, check that your host and remote computers meet the system requirements (p. 9).

Usage Tip

If you want to experiment with the operating system or other software installed on a remote computer, you can use Parallels Transporter to quickly and easily migrate all source computer applications and data to a virtual machine on the host computer. In this scenario, you use Parallels Transporter Agent on your source computer to migrate data from it directly to Parallels Transporter on the host computer through the network or a FireWire cable.

Migrating Locally

In this type of migration, you migrate data from your physical Windows or Linux computer to a virtual machine whose files are saved on this same computer. Then you copy the virtual machine files to a USB drive or other removable storage device and transfer these files manually to your host computer where your main application (Parallels Desktop, Parallels Server, or Parallels Workstation) is installed. After that you open the virtual machine files in your main application on your host computer and work with your virtual machine. This process requires more time than migrating over network, but can be useful when there's no way to connect your PC source computer to the host computer.

When migrating data from a Windows or Linux computer to a Parallels virtual machine or a Parallels virtual disk (p. 35), Parallels Transporter transfers data from the specified volume(s) of the source computer to a newly created Parallels virtual hard disk (.hdd) and creates a virtual machine configuration file (.pvs). These files constitute a virtual machine. During the migration, only the *active volume* is made bootable, and the resulting virtual machine has the same operating system that was *active* during the migration. If Parallels Transporter is unable to identify the source operating system, all source volumes are migrated as data disks.

Parallels Transporter also enables you to migrate locally within the Boot Camp partition to a bootable Parallels virtual machine or a Parallels virtual disk (p. 35) on your Mac for using in Parallels Desktop or Parallels Server. The process of this migration is almost the same as the local migration from a Windows computer. For details, see [Migrating From a Boot Camp Partition](#) (p. 43).

Note: To ensure successful migration, check that your Windows or Linux computer meets both the source and the host computer system requirements (p. 9).

To migrate locally, install the Parallels Transporter package on your computer. Start Parallels Transporter and follow the wizard's instructions. For details, see [Migrating From a Remote Computer Locally](#) (p. 58).

To migrate locally within the Boot Camp partition, you should install the Parallels Transporter package on the Boot Camp partition. Start Parallels Transporter and follow the wizard instructions. For details, see [Migrating Within Boot Camp Partition](#) (p. 54).

Migrating From a Boot Camp Partition

With Parallels Transporter, you can migrate your Boot Camp partition to a bootable Parallels virtual machine or Parallels virtual hard disk for using in Parallels Desktop or Parallels Server on your Mac. There are three methods you can use when migrating from a Boot Camp partition:

- migrating within the Boot Camp partition (local migration), or
- migrating via the Boot Camp virtual machine, or
- migrating from the Boot Camp partition of a remote Mac (standard remote migration).

Migrating Within the Boot Camp Partition

Migration within the Boot Camp partition is similar to standard local migration. In this case, your Boot Camp partition is considered to be an ordinary Windows computer. So, if you migrate within the Boot Camp partition, Parallels Transporter migrates the data from the Boot Camp partition to a newly created Parallels virtual hard disk (.hdd) and creates a virtual machine configuration file (.pvs) that are saved on the Boot Camp partition itself. The virtual hard disk and virtual machine configuration file constitute a virtual machine. To use this virtual machine with Parallels Desktop or Parallels Server, you need to copy the two files (.hdd and .pvs) to the host computer.

To be able to work with the resulting virtual machine in Parallels Desktop or Parallels Server, you should open it in Parallels Desktop or Parallels Management Console and install Parallels Tools in it. For detailed information, see the user's guide of the corresponding product.

Note: To ensure successful migration, check if your Windows Boot Camp computer meets both the source and the host computer system requirements (p. 9).

To migrate according to this scenario, you need to boot into Windows OS on the Boot Camp partition and install the standalone Parallels Transporter package. Start Parallels Transporter and follow the instructions of the wizard. For details, see [Migrating Within the Boot Camp Partition](#) (p. 54).

Migrating Via the Boot Camp Virtual Machine

Migration via the Boot Camp virtual machine is almost the same as standard remote migration. If you migrate using the virtual machine, the Boot Camp partition is considered as a remote physical computer. In this case, Parallels Transporter migrates the Boot Camp partition to a newly created Parallels virtual disk file (.hdd) and a virtual machine configuration file (.pvs) on the host computer. These files constitute a ready-to-use virtual machine.

For the information on how to create a Boot Camp virtual machine, refer to the corresponding sections in *Parallels Desktop User's Guide*.

Note: To ensure successful migration, check if your host and source computer meet the system requirements (p. 9).

To migrate from the Boot Camp partition directly to your host computer, start your Boot Camp virtual machine in Parallels Desktop or Parallels Management Console and make sure that Parallels Transporter is installed on both computers: on the host computer and on the source computer (Boot Camp partition). Start Parallels Transporter on the host computer and Parallels Transporter Agent in your virtual machine (the source computer) and follow the wizard instructions. For details, see [Migrating Via a Boot Camp Virtual Machine](#) (p. 49).

Migrating From the Boot Camp Partition of a Remote Mac

This migration is similar to the standard remote migration. When migrating from a Boot Camp partition of a remote Mac, your Mac with Parallels Desktop or Parallels Server installed or another computer with Parallels Server or Parallels Workstation installed is considered to be the host computer and the Boot Camp partition of the remote Mac is considered to be the source computer. According to this scenario, you can migrate the Boot Camp partition into a bootable Parallels virtual machine and store it on your host computer.

Note: To ensure successful migration, check if your host and remote computers meet the system requirements (p. 9) and network requirements (p. 16).

To migrate from a remote Boot Camp partition to your host computer, make sure that Parallels Transporter is installed on both computers: on the host computer and on the source computer (the Boot Camp partition of the other Mac). Start Parallels Transporter on the host computer and Parallels Transporter Agent in the Boot Camp partition of the source Mac and follow the wizard instructions. For details, see [Migrating From the Boot Camp Partition of a Remote Mac](#) (p. 44).

Migrating From a Third-Party Virtual Computer

With Parallels Transporter, you can easily migrate data from a Microsoft Virtual PC, VMware, or VirtualBox virtual machine or virtual hard disk to a bootable Parallels virtual machine or Parallels virtual hard disk. Parallels Transporter converts the third-party virtual machine files into the Parallels format, leaving the applications and data intact. During the migration, Parallels Transporter creates a virtual machine configuration file (`.pvs`) and virtual hard disk file (`.hdd`). These files constitute a ready-to-use virtual machine.

When you are migrating a third-party virtual machine, Parallels Transporter may require the source operating system installation files to apply hardware changes to the operating system installed in this virtual machine. If Parallels Transporter is unable to identify the operating system installed in the source virtual machine or if you cannot provide the operating system installation files, all volumes of the source virtual machine are migrated into Parallels virtual hard disks (p. 35).

You can also migrate a single Microsoft Virtual PC, VMware, or VirtualBox virtual hard disk to a bootable Parallels virtual machine, if the disk has an operating system installed.

Note: Before migrating a third-party virtual machine, you need to remove virtualization utilities from it. For detailed information, see the [Removing Third-Party Virtualization Tools](#) (p. 74) section.

To migrate from a third-party virtual machine, start Parallels Transporter on the host computer and follow the wizard's instructions. For details, see [Migrating From a Virtual Computer](#) (p. 64).

Creating Parallels Virtual Data Disks

Parallels Transporter enables you to migrate data from physical or virtual volumes into Parallels virtual hard disks. After the migration, you can attach the resulting virtual disks to the existing Parallels virtual machines and use the data of the source volumes. The only restriction is that the virtual hard disk file system must be compatible with the operating system installed in the virtual machine.

To create a Parallels virtual hard disk, install the Parallels Transporter package on the host computer and on the source physical computer, remote or host. Start the Transporter and follow the wizard instructions. By default, Parallels Transporter attempts to migrate the source volume to a virtual machine. You need to select the **Advanced** mode to migrate it as a data disk. For detailed migration instructions, see [Migrating From a Remote Computer](#) (p. 36), [Migrating From a Remote Computer Locally](#) (p. 58) and [Migrating From a Virtual Computer](#) (p. 64).

Converting Parallels Virtual Data Disks to Virtual Machines

You can use Parallels Transporter to migrate an already existing Parallels virtual hard disk to a bootable Parallels virtual machine. The virtual hard disk must have an operating system on it if you want to use it as primary disk of the virtual machine. Parallels Transporter will apply the required hardware changes to the operating system installed on the virtual hard disk to make it bootable in the resulting virtual machine. During the migration, Parallels Transporter creates a virtual machine configuration file (.pvs) for the original virtual hard disk file (.hdd). These two files constitute a ready-to-use Parallels virtual machine.

Note: To ensure successful migration, check if your source virtual hard disk meets the system requirements (p. 15).

To convert a Parallels virtual disk to a bootable virtual machine, install Parallels Transporter on the host computer. Start Parallels Transporter and follow the instructions of the wizard. For details, see [Processing Parallels Virtual Disks](#) (p. 71).

Migrating With Parallels Transporter

This chapter provides detailed instructions for different migration scenarios.

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Migrating From a Remote Computer

Parallels Transporter enables you to migrate from selected volumes of a remote Windows or Linux computer to a Parallels virtual machine or virtual disk. During migration, Parallels Transporter creates a virtual machine hard disk file (.hdd) and a configuration file (.pvs) and applies all necessary changes to the source operating system to make it bootable with Parallels virtual machine.

The source and host computers must meet the system requirements (p. 15).

Note: If you are migrating to the host Windows computer with the FAT16 or FAT32 file system, Parallels Transporter creates a virtual hard disk in the split format.

Migrating in the Express Mode

In the Express mode, you can migrate only the active volume of a remote source computer using predefined settings. By default, the active volume is migrated to a bootable virtual machine. If an error occurs, the volume is migrated to a Parallels virtual disk (.hdd).

The steps given here are for Windows computers. For Linux computers, the steps are mostly the same.

To migrate from a remote computer in the Express mode:

- 1 Turn on the host and the source computers and log in. Make sure that the computers are connected by a network cable.
- 2 On the source computer, start Parallels Transporter Agent by selecting **Start > Program Files > Parallels > Parallels Transporter Agent**.

Note: While Parallels Transporter Agent is open, the Windows computer won't switch to sleep mode.

- 3 On the host computer, start Parallels Transporter.

To start the application on the host computer, choose **Run Parallels Transporter** from the **Fail** menu of the main application (Parallels Desktop, Parallels Server, or Parallels Workstation). If you want to start Parallels Transporter from your client computer, use third-party applications that will allow you to access the host computer remotely. Or you can directly access the host computer desktop and start Parallels Transporter.

The Parallels Transporter wizard starts and displays the **Introduction** window.

- 4 In the **Introduction** window, click **Continue**.
- 5 In the **Migration Mode** window, select **Express** and click **Continue**.
- 6 In the **Migration Source Type** window, select the entity you want to migrate. To migrate a remote computer to a virtual machine, select **Remote physical computer** and click **Continue**.



- 7 In the **Connection Type** window, specify the connection you use. Click **Continue**.

Note: FireWire cannot be used for migrating from Linux remote computers.

- 8 Read the checklist in the **Preparing for Migration** window and make sure that you are ready for the migration. When finished, click **Continue**.
- 9 In the **Source Computer** window, choose the source computer. You can either select it from the source computer field or provide its IP address and connect using this data. If your source computer is missing from the list, click **More options**, select **Using this IP address** and type the source computer's IP address in the input field. Click **Continue**.

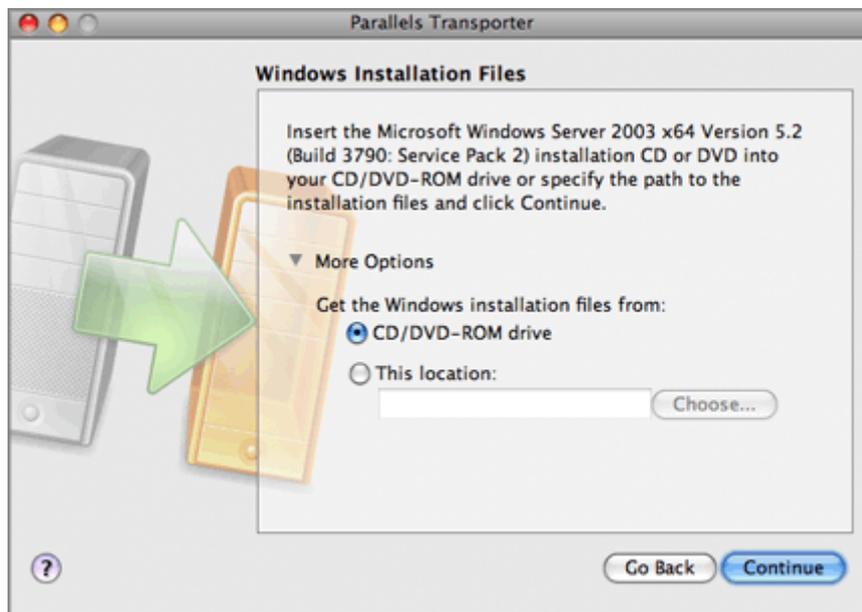


Parallels Transporter starts the migration.

- 10 If Parallels Transporter can't identify the operating system on the source volume, it will prompt you to specify the operating system.
- 11 Parallels Transporter reads and modifies the system files to make the operating system on the image bootable with Parallels virtual machine. If it can't find the necessary files, it prompts you to insert the installation disk or specify the path to installation files. On Windows, to specify the local path, click **More Options** and select **This location**. You can either type the path to the files (usually located in the `i386` folder) or click the **Choose** button to locate the folder.

When finished, click **Continue**.

Note: If you are migrating from a Linux remote computer, go to the next step.



The migration process can take a considerable time to perform. The Parallels Transporter icon located on the system tray indicates the status of the process.

 - active, migration in process;  - idle, migration interrupted or completed.

- 12 Parallels Transporter informs you about successful migration with the **Migration Complete** window. If you want to open the resulting virtual machine in your main application at once, select the **Open virtual machine in <Product Name>** option. Click **Finish** to exit the Transporter.

Note: On Linux, Parallels Transporter informs you about the path to the resulting files.

Before starting to work with your new virtual machine, open it in your main application and install Parallels Tools in it. For detailed information, see the user's guide of your main application.

Migrating in the Advanced Mode

In the Advanced mode, you can select the volumes of the remote source computer that will be migrated and manage the migration settings. You can migrate from both active and inactive volumes of the computer to a Parallels virtual machine or a virtual disk.

The steps given here are for Windows computers. For Linux computers, the steps are mostly the same.

To migrate from a remote computer in the Advanced mode:

- 1 Turn on the host and the source computers and log in. Make sure that the computers are connected by a network cable.
- 2 On the source computer, start Parallels Transporter Agent by selecting **Start > Program Files > Parallels > Parallels Transporter Agent**.

Note: While Parallels Transporter Agent is open, the Windows computer won't switch to sleep mode.

- 3 On the host computer, start Parallels Transporter.

To start Parallels Transporter on the host computer, choose **Run Parallels Transporter** from the **File** menu of your main application (Parallels Desktop, Parallels Server, or Parallels Workstation). If you want to start Parallels Transporter from your client computer, use third-party applications that will allow you to access the host computer remotely. Or you can directly access the host computer desktop and start Parallels Transporter.

Parallels Transporter wizard starts and displays the **Introduction** window.

- 4 In the **Introduction** window, click **Continue**.
- 5 In the **Migration Mode** window, select **Advanced** and click **Continue**.
- 6 In the **Migration Source Type** window, select the entity you want to migrate. To migrate a remote computer to a virtual machine, select **Remote physical computer** and click **Continue**.



- 7 In the **Connection Type** window, specify the connection you use. Click **Continue**.

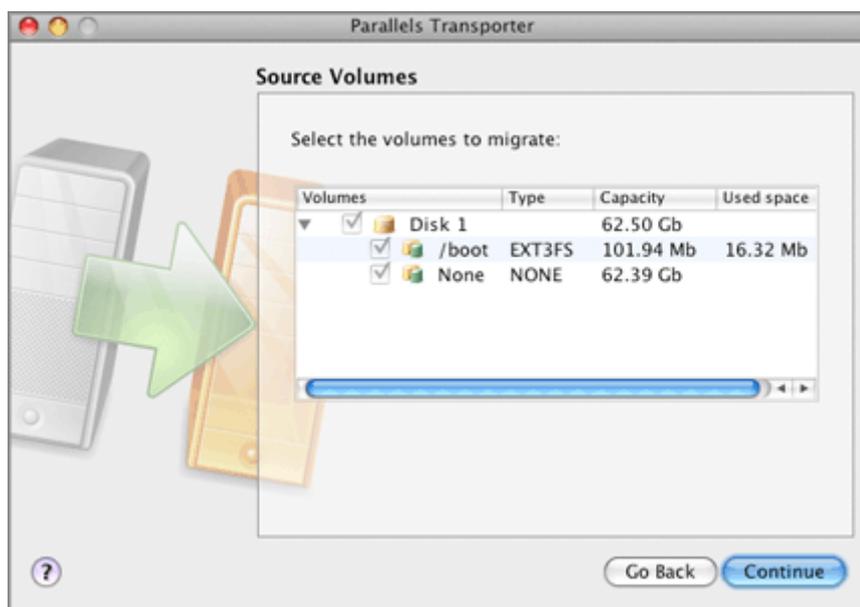
Note: FireWire cannot be used for migrating from Linux remote computers.

- 8 Read the checklist in the **Preparing for Migration** window and make sure that you are ready for the migration. When finished, click **Continue**.
- 9 In the **Source Computer** window, choose the source computer. You can either select it from the source computer field or provide its IP address and connect using this data. If your source computer is missing from the list, click **More options**, select **Using this IP address** and type the source computer's IP address in the input field. Click **Continue**.



- 10 In the **Source Volumes** window, select the volumes you want to migrate. Click **Continue**.

- If you selected an active volume with an operating system, the **Hard Disk Role** window appears.
- If you selected an inactive volume, the **Destination Folder** window appears. In this case, go to step 13.



11 In the Hard Disk Role window, choose if you want to migrate to a bootable virtual machine or to a data disk.

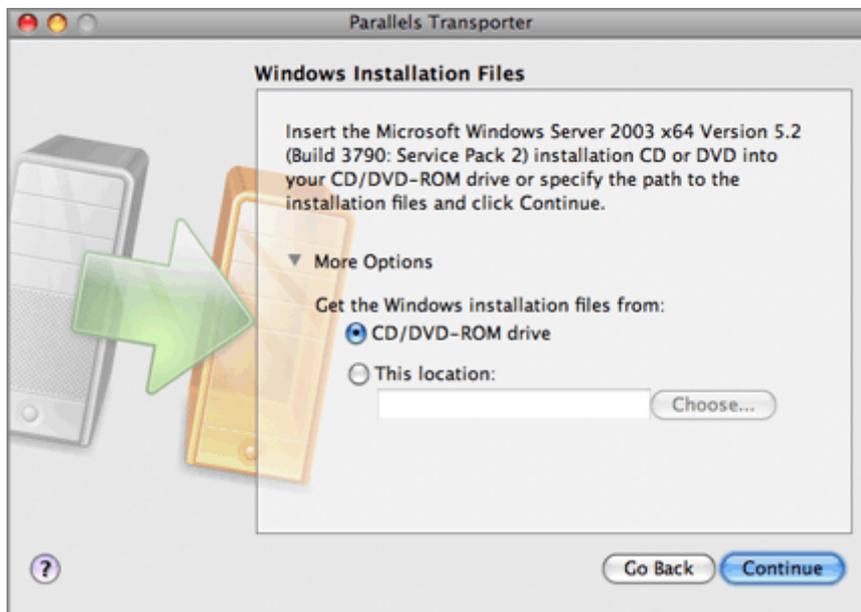
- Select **Bootable disk** to create a virtual machine with a bootable operating system.
- Select **Data disk** to save the resulting Parallels virtual disk as a data disk.

Click **Continue**.

12 Parallels Transporter reads and modifies the system files to make the operating system on the image bootable with a Parallels virtual machine. If it can't find the necessary files, it prompts you to insert the installation disc or specify the path to installation files. On Windows, to specify the local path, click **More Options** and select **Other location**. You can either type the path to the files (usually located in the `i386` folder) or click the **Choose** button to locate the folder.

When finished, click **Apply**.

Note: If you are migrating from a Linux remote computer, go to the next step.



- 13** If you selected **Bootable disk**, specify the name and destination for the resulting Parallels virtual machine in the **Virtual Machine Name** window. You can manually select the place where your virtual disk image and virtual machine configuration file will be placed by clicking **More Options** and typing the path in the input field.

If you selected **Data disk**, specify destination folder in the **Destination Folder** window.

Click **Continue**.



- 14** Review the specified parameters in the **Migration Options** window and make sure that all the settings are correct. You can go back and change them if necessary. When ready, click **Migrate**.

The migration process can take a considerable time to perform. The Parallels Transporter icon located on the system tray indicates the status of the process.

 - active, migration in process;  - idle, migration interrupted or completed.

- 15** Parallels Transporter informs you about successful migration with the **Migration Complete** window. If you want to open the resulting virtual machine in your main application at once, select the **Open virtual machine in <Product Name>** option. Click **Finish** to exit the Transporter. Click **Finish** to exit Parallels Transporter.

Note: On Linux, Parallels Transporter informs you about the path to the resulting files.

Before starting to work with your new virtual machine, open it in your main application and install Parallels Tools in it. For detailed information, see the user's guide of your main application.

Migrating From a Boot Camp Partition

Using Parallels Transporter you can migrate your Boot Camp partition locally or remotely to a bootable Parallels virtual machine or Parallels virtual disk and store it either on the Boot Camp partition or on your host computer.

Migrating From the Boot Camp Partition of a Remote Mac

Migration from the Boot Camp partition belonging to a remote Mac is much the same as a standard remote migration between two computers and proceeds under the same Parallels Transporter migration modes.

Parallels Transporter supports two migration modes: the Express mode and the Advanced mode. The Express migration mode enables you to quickly convert your Boot Camp partition to a Parallels virtual machine and to store it in the default location of your Mac. In this mode, Parallels Transporter uses predefined settings, and you need to provide only the most essential information. The Advanced migration mode enables you to customize migration settings.

The Express and Advanced migration modes are for the most part similar, except that when migrating in the Express mode, Parallels Transporter uses the default destination folder and doesn't prompt you to check the parameters. That is why only instructions on the Advanced migration are given.

To migrate from a remote computer in the Advanced mode:

- 1 Turn on the host computer and log into the source Boot Camp partition. Make sure that the host and source computers are connected to the same network.
- 2 On the Boot Camp partition (source computer), start Parallels Transporter Agent by selecting **Start > Program Files > Parallels > Parallels Transporter Agent**.

Note: While Parallels Transporter Agent is open, the Windows computer won't switch to sleep mode.

- 3 On the host Mac, start Parallels Transporter.

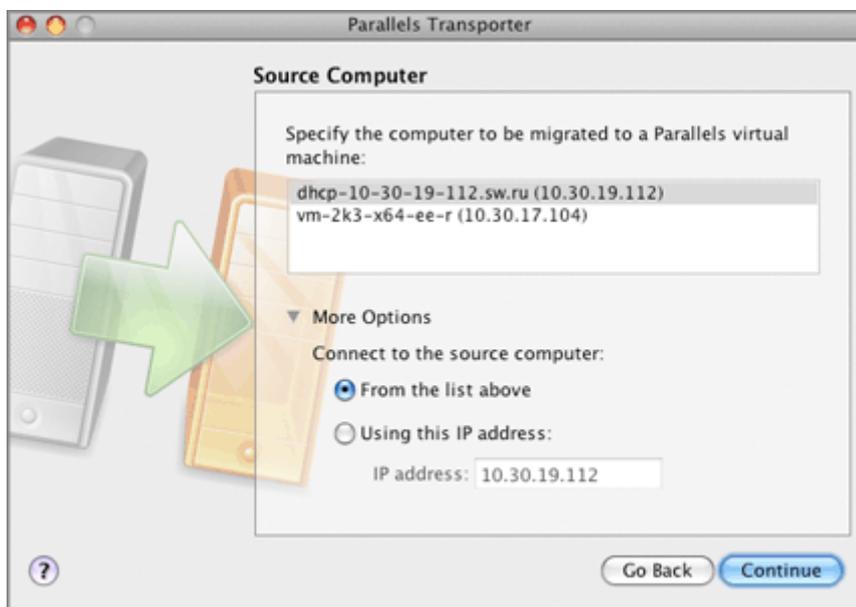
To start the application on a host Macintosh computer, choose **File > Run Parallels Transporter** from the main Parallels Desktop menu. If you want to start Parallels Transporter from your client computer, use third-party applications that will allow you to access the host computer remotely. Or you can directly access the host computer desktop and start Parallels Transporter.

The Parallels Transporter wizard starts and displays the **Introduction** window.

- 4 In the **Introduction** window of the Parallels Transporter wizard, click **Continue**.
- 5 In the **Migration Mode** window, select **Advanced** and click **Continue**.
- 6 In the **Migration Source Type** window, select the computer you want to migrate. To migrate a remote Boot Camp partition, select the **Remote physical computer** option. Click **Continue**.

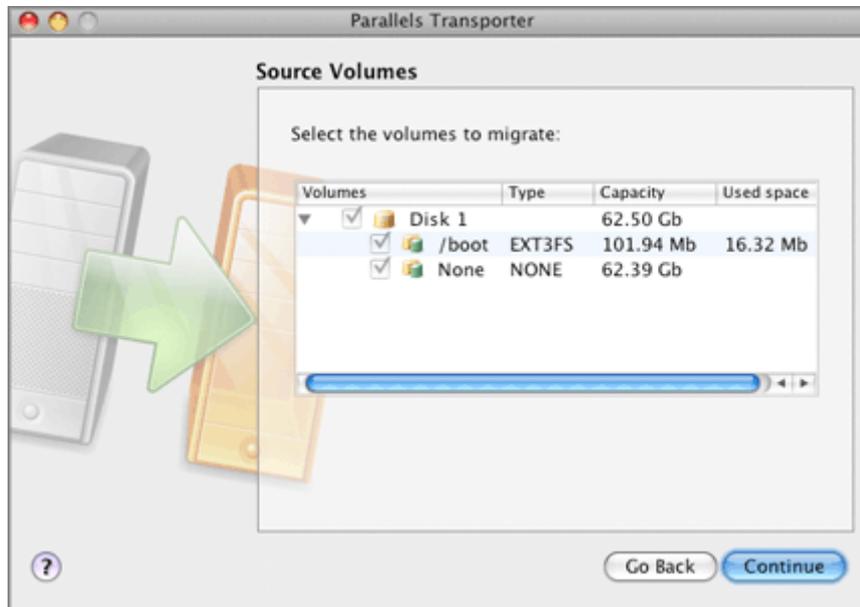


- 7 In the Connection Type window, specify the connection you use. Click Continue.
- 8 Read the checklist in the Preparing for Migration window and make sure that you are ready for the migration. When finished, click Continue.
- 9 In the Source Computer window, choose the source computer. You can either select it from the source computer field or provide its IP address and connect using this data. If your source computer is missing from the list, click More Options, select Using this IP address and type the source computer IP address in the input field. Click Continue.



- 10 In the Source Volumes window, make sure that the Boot Camp partition is selected. Click Continue.

Note: The Source Volumes list does not include the Mac OS partition.

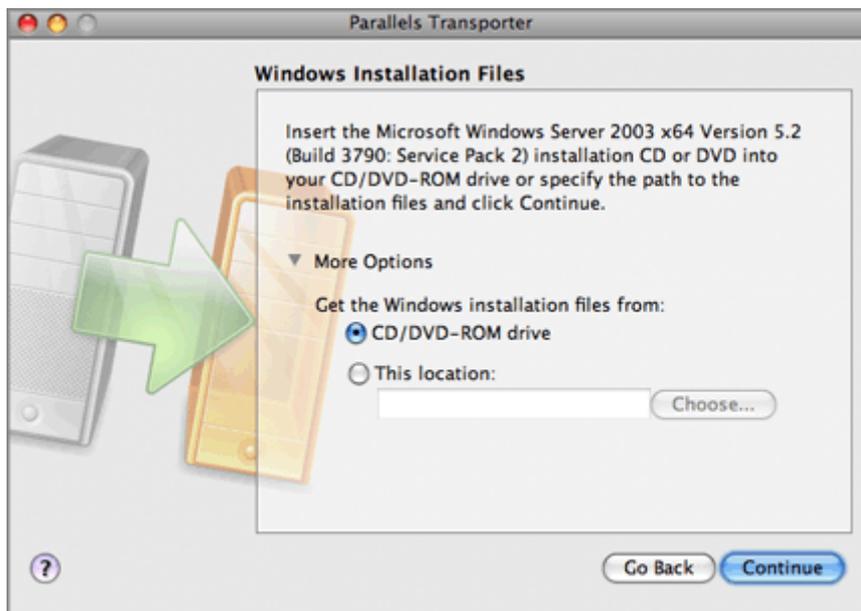


11 In the Hard Disk Role window, choose if you want to migrate to a bootable virtual machine or to a data disk.

- Select **Bootable disk** to create a virtual machine with a bootable operating system.
- Select **Data disk** to save the resulting Parallels virtual disk as a data disk.

Click **Continue**.

12 Parallels Transporter reads and modifies the system files to make the operating system on the image bootable with Parallels virtual machine. If it can't find the necessary files, it prompts you to insert the installation disk or specify the path to installation files. To specify the local path, click **More Options** and select **This location**. You can either type the path to the files (usually located in the `i386` folder) or click the **Choose** button to locate the folder. When finished, click **Continue**.



- 13** If you selected **Bootable disk**, specify the name and destination for the resulting Parallels virtual machine in the **Virtual Machine Name** window. You can manually select the place where your virtual disk image and virtual machine configuration file will be placed by clicking **More Options** and typing the path in the input field.

If you selected **Data disk**, specify the destination folder in the **Destination Folder** window.

Click **Continue**.



- 14** Review the specified parameters in the **Migration Options** window and make sure that all the settings are correct. You can go back and change them if necessary. When ready, click **Migrate**.

The migration process can take a considerable time to perform. The Parallels Transporter icon located on the system tray indicates the status of the process.

 - active, migration in process;  - idle, migration interrupted or completed.

- 15** Parallels Transporter informs you about a successful migration with the **Migration Complete** window. If you selected the **Bootable disk** option and Parallels Desktop is installed on your host computer, you can start working with the resulting virtual machine in Parallels Desktop at once by selecting the **Open the virtual machine in Parallels Desktop** check box. Click **Finish** to exit Parallels Transporter.

Before starting to work with your new virtual machine, you are recommended to install Parallels Tools in it. For detailed information how to do it, see *Parallels Desktop User's Guide*.

Migrating via a Boot Camp Virtual Machine

Migration via the Boot Camp virtual machine is much alike the standard remote migration and proceeds under the same Parallels Transporter migration modes.

Parallels Transporter supports two migration modes: the Express mode and the Advanced mode. The Express migration mode enables you to quickly convert your third-party virtual machine to a Parallels virtual machine. In this mode, Parallels Transporter uses predefined settings, and you need to provide only the most essential information. The Advanced migration mode enables you to customize migration settings.

The Express and Advanced migration modes are for the most part similar, except that when migrating in the Express mode, Parallels Transporter uses the default destination folder and doesn't prompt you to check the parameters. That is why only instructions on the Advanced migration are given.

To migrate the Boot Camp partition to a Parallels virtual machine in the Advanced mode:

- 1** Launch the Boot Camp virtual machine and make sure it is connected to the same network as your host computer.
- 2** On the Boot Camp virtual machine (source computer), start Parallels Transporter Agent by selecting **Start > Program Files > Parallels > Parallels Transporter Agent**.
- 3** On your Mac (host computer), start Parallels Transporter.

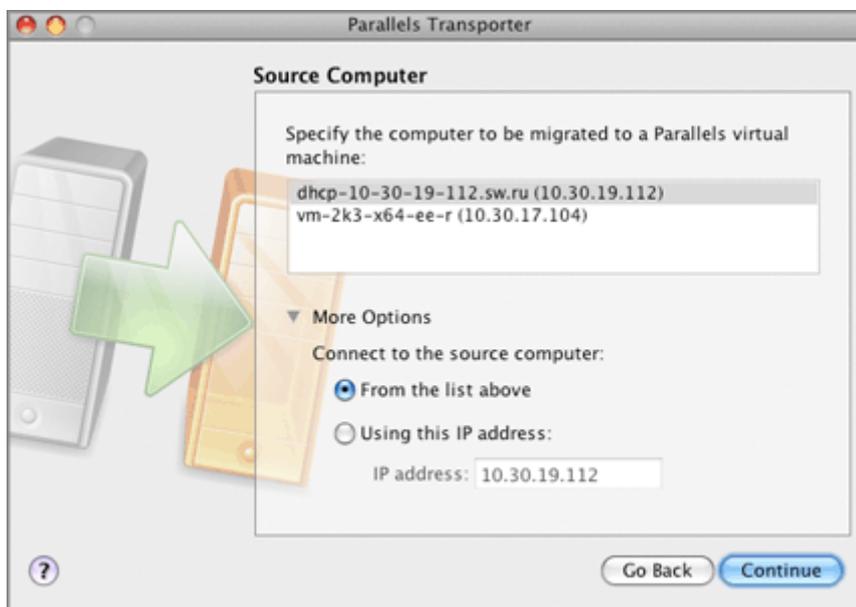
To start the application on the Mac computer, choose **File -> Run Parallels Transporter** from the Parallels Desktop main menu. If you want to start Parallels Transporter from your client computer, use third-party applications that will allow you to access the host computer remotely. Or you can directly access the host computer desktop and start Parallels Transporter.

The Parallels Transporter wizard starts and displays the **Introduction** window.

- 4** In the **Introduction** window of the Parallels Transporter wizard, click **Continue**.
- 5** In the **Migration Mode** window, select **Advanced** and click **Continue**.
- 6** In the **Migration Source Type** window, select the computer you want to migrate. To migrate a Boot Camp virtual machine, select **Remote physical computer**. Click **Continue**.

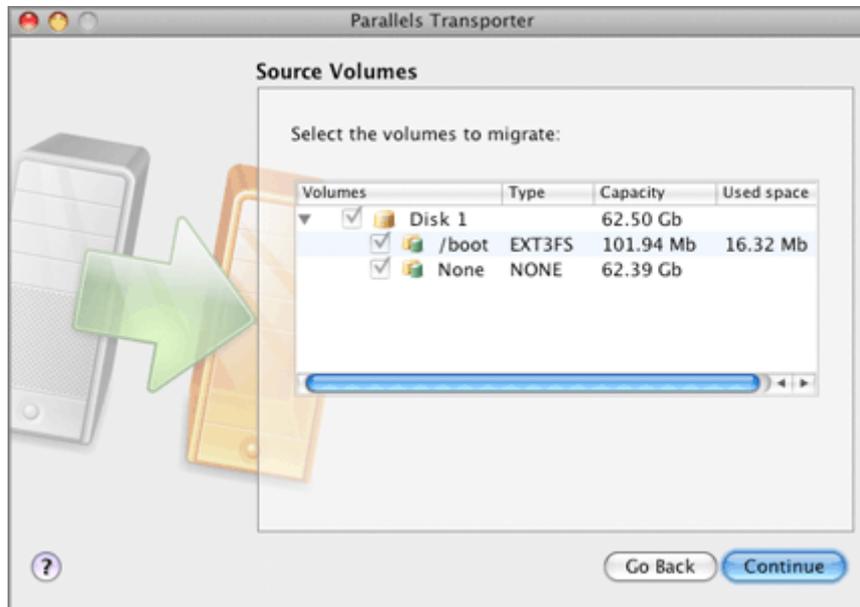


- 7 To migrate via the virtual machine, select **Network Connection**. Click **Continue**.
- 8 Read the checklist in the **Preparing for Migration** window and make sure that you are ready for the migration. When finished, click **Continue**.
- 9 In the **Source Computer** window, choose the source computer. You can either select it from the source computer field or provide its IP address and connect using this data. If your source computer is missing from the list, click **More options**, select **Using this IP address** and type the source computer's IP address in the input field. Click **Continue**.



- 10 In the Source Volumes window, make sure that the Boot Camp partition is selected. Click Continue.

Note: The Source Volumes list doesn't include the Mac OS partition.



11 In the Hard Disk Role window, choose if you want to migrate to a bootable virtual machine or to a data disk.

- Select **Bootable disk** to create a virtual machine with a bootable operating system.
- Select **Data disk** to save the resulting Parallels virtual disk as a data disk.

Click **Continue**.

12 Parallels Transporter reads and modifies the system files to make the operating system on the image bootable with a Parallels virtual machine. If it cannot find the necessary files, it prompts you to insert the installation disk or specify the path to installation files. To specify the local path, click **More Options** and select **Other location**. You can either type the path to the files (usually located in the `i386` folder) or click the **Choose** button to locate the folder.

When finished, click **Apply**.



- 13** If you selected **Bootable disk**, specify the name and destination for the resulting Parallels virtual machine in the **Virtual Machine Name** window. You can manually select the place where your virtual disk image and virtual machine configuration file will be placed by clicking **More Options** and typing the path in the input field.

If you selected **Data disk**, specify the destination folder in the **Destination Folder** window.

Click **Continue**.



- 14** Review the specified parameters in the **Migration Options** window and make sure that all the settings are correct. You can go back and change them if necessary. When ready, click **Migrate**.

The migration process can take a considerable time to perform. The Parallels Transporter icon located on the system tray indicates the status of the process.

 - active, migration in process;  - idle, migration interrupted or completed.

- 15** Parallels Transporter informs you about a successful migration with the **Migration Complete** window. If you selected the **Bootable disk** option and Parallels Desktop is installed on your host computer, you can start working with the resulting virtual machine in Parallels Desktop at once by selecting the **Open the virtual machine in Parallels Desktop** check box. Click **Finish** to exit Parallels Transporter.

Before starting to work with your new virtual machine, you are recommended to install Parallels Tools in it. For detailed information how to do it, see *Parallels Desktop User's Guide*.

Migrating Within the Boot Camp Partition

Migrating within the Boot Camp partition is much the same as a local migration on a remote Windows computer and proceeds under the same Parallels Transporter migration modes.

To be able to perform migration within the Boot Camp partition, you need to boot into the Windows OS on your Boot Camp partition and install Parallels Transporter Agent from the standalone Parallels Transporter package (p. 18) in it. Parallels Transporter will migrate the data from the Boot Camp partition to a newly created Parallels virtual machine and save its files on the Boot Camp partition itself. To be able to use the resulting virtual machine, you will need to copy its files to the host computer where Parallels Desktop, Parallels Workstation, or Parallels Server is installed.

Parallels Transporter supports two migration modes: the Express mode and the Advanced mode. The Express migration mode enables you to quickly convert your Boot Camp partition to a Parallels virtual machine stored on your Boot Camp partition. In this mode, Parallels Transporter uses predefined settings, and you need to provide only the most essential information. The Advanced migration mode enables you to customize migration settings.

The Express and Advanced migration modes are for the most part similar, except that when migrating in the Express mode, Parallels Transporter uses the default destination folder and doesn't prompt you to check the parameters. That is why only instructions on the Advanced migration are given.

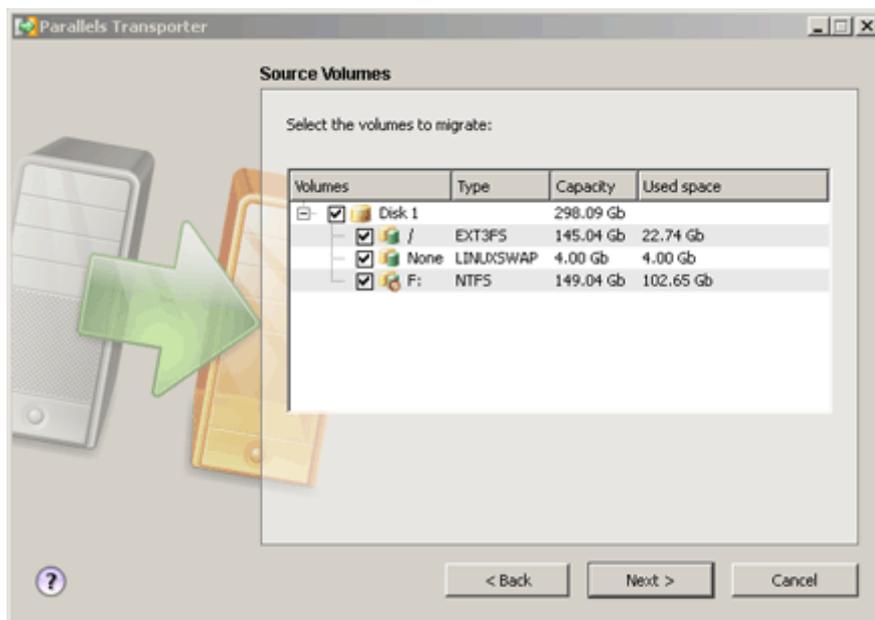
To locally migrate the Boot Camp partition in the Advanced mode:

- 1 Boot into the Windows OS on your Boot Camp partition.
- 2 Select **Start > Program Files > Parallels > Parallels Transporter Agent**, to start Parallels Transporter Agent.
- 3 Select **Start > Program Files > Parallels > Parallels Transporter**, to start Parallels Transporter.
- 4 In the **Introduction** window of the Parallels Transporter wizard, click **Next**.
- 5 In the **Migration Mode** window, select **Advanced** and click **Next**.
- 6 In the **Migration Source Type** window, select the computer you want to migrate from. To migrate your Boot Camp partition locally, select **Local physical computer** and click **Next**.



- 7 In the Source Volumes window, make sure that the Boot Camp partition is selected. Click Next.

Note: The Source Volumes list does not include the Mac OS partition.

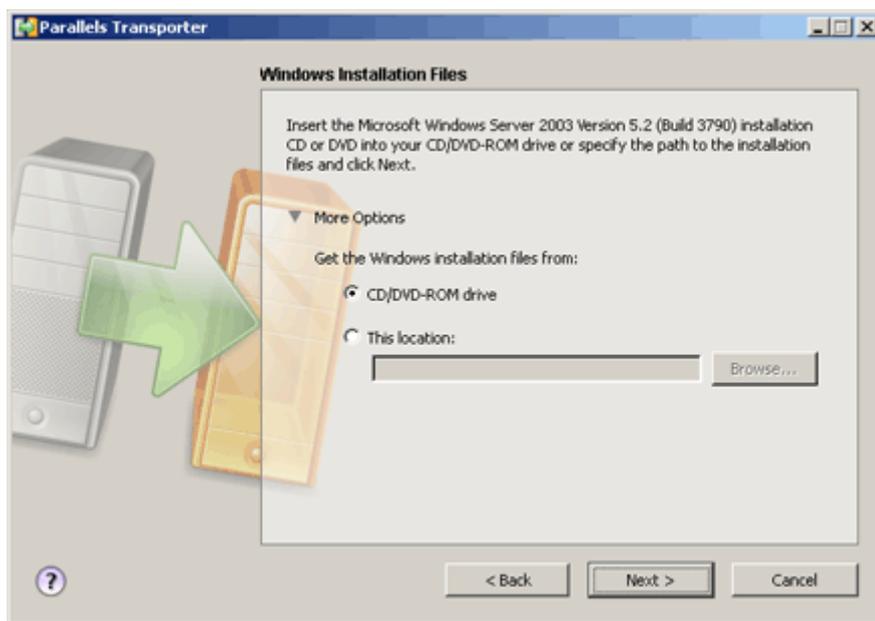


- 8 In the Hard Disk Role window, choose if you want to migrate to a bootable virtual machine or to a data disk.
 - Select **Bootable disk** to create a virtual machine with a bootable operating system.
 - Select **Data disk** to save the resulting Parallels virtual disk as a data disk.

Click **Next**.

- 9 Parallels Transporter reads and modifies the system files to make the operating system on the image bootable in a Parallels virtual machine. If it can't find the necessary files, it prompts you to insert the installation disc or specify the path to the installation files. To specify the local path, click **More Options** and select **This location**. You can either type the path to the files (usually located in the `i386` folder), or click the **Browse** button to locate the folder.

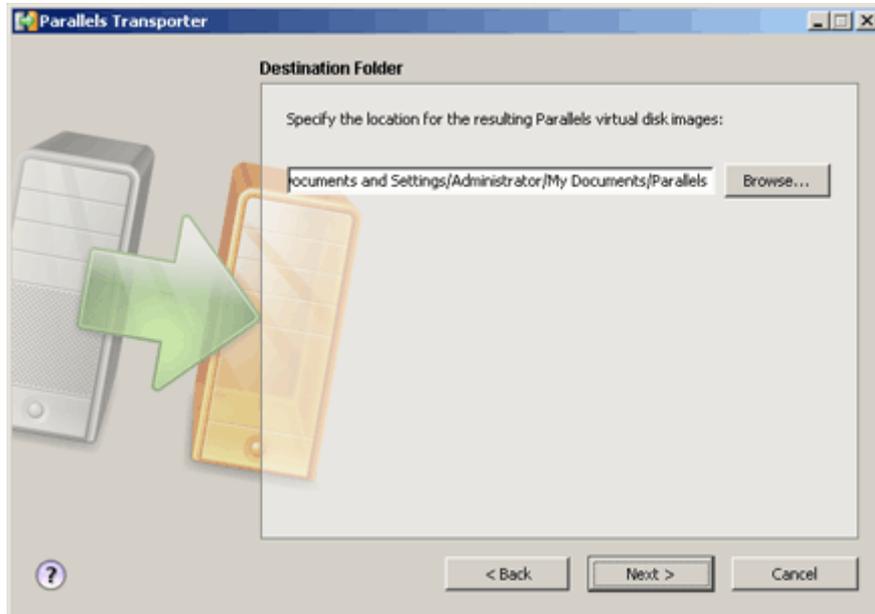
When finished, click **Next**.



- 10** If you selected **Bootable disk**, specify the name and destination for the resulting Parallels virtual machine in the **Virtual Machine Name** window.

If you selected **Data disk**, specify the destination folder in the **Destination Folder** window.

Click **Next**.



- 11** Review the specified parameters in the **Migration Options** window and make sure that all settings are correct. You can go back and change them if necessary. When ready, click **Migrate**.
- 12** Parallels Transporter informs you about successful migration with the **Migration Complete** window. Click **Finish** to exit Parallels Transporter.

Note: The files of the resulting virtual machine are located on the Boot Camp partition. To start working with this Boot Camp virtual machine, you should first transfer the newly created Parallels virtual disk file (.hdd) and the virtual machine configuration file (.pvs) to your host computer where Parallels Desktop, Parallels Server, or Parallels Workstation is installed.

Before starting to work with your new virtual machine, you are recommended to install Parallels Tools in it. For detailed information how to do it, see your main application user's guide.

Migrating From a Remote Computer Locally

The standalone Parallels Transporter application (downloaded from the Parallels website) enables you to migrate from the selected volumes of a remote Windows or Linux computer locally to a Parallels virtual machine or virtual disk that will be stored on the same computer. During this migration, Parallels Transporter creates a virtual machine hard disk file (.hdd) and a configuration file (.pvs) and applies all the necessary changes to the source operating system to make it bootable with the Parallels virtual machine.

Before you start the migration, make sure that the source Windows or Linux computer meets the system requirements (p. 15).

Note: If you are migrating to the host Windows computer with the FAT16 or FAT32 file system, Parallels Transporter creates a virtual hard disk in the split format.

Migrating in the Express Mode

In the Express mode, you can migrate all volumes of the host computer in one session using predefined settings. By default, the active volume is migrated to a bootable virtual machine. If Parallels Transporter can't identify the source operating system or you can't provide the system installation files, the volumes are migrated to a Parallels virtual disk (.hdd).

The steps given here are for Windows computers. For Linux computers, the steps are mostly the same.

To migrate from the host Windows computer in the Express mode:

- 1 Start Parallels Transporter Agent on your Windows computer by selecting **Start > Program Files > Parallels > Parallels Transporter Agent**.
- 2 Start the standalone Parallels Transporter application on your Windows computer by selecting **Start > Program Files > Parallels > Parallels Transporter**.
- 3 In the **Introduction** window of the Parallels Transporter wizard, click **Next**.
- 4 In the **Migration Mode** window, select **Express** and click **Next**.
- 5 In the **Migration Source Type** window, select the computer you want to migrate from. To migrate locally from your Windows computer, select **Local physical computer** and click **Next**.

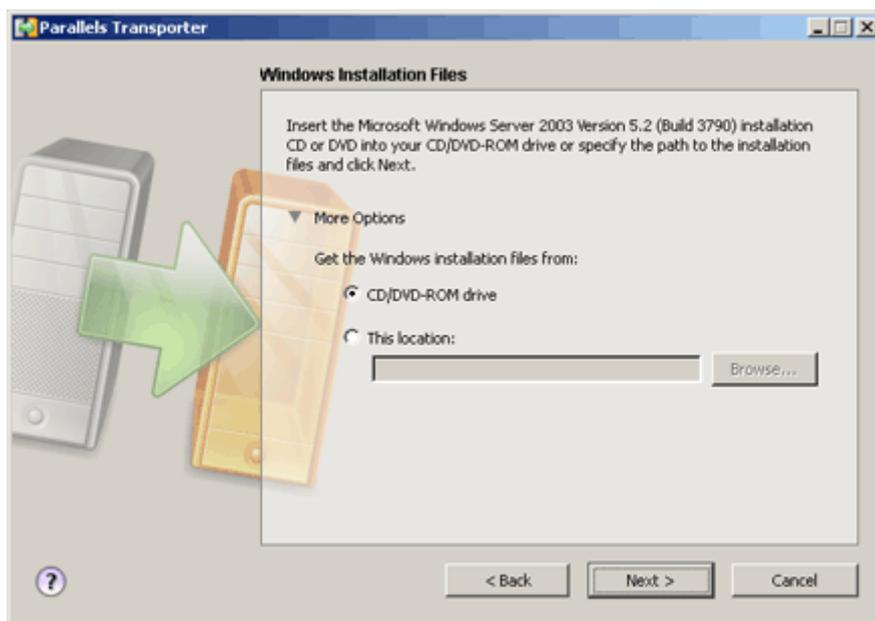


Parallels Transporter starts the migration.

- 6 Parallels Transporter reads and modifies the system files to make the operating system on the image bootable in Parallels virtual machine. If it can't find the necessary files, it prompts you to insert the installation disc or specify the path to the installation files. On Windows, to specify the local path, click **More Options** and select **This location**. You can either type the path to the files (usually located in the `i386` folder) or click the **BROWSE** button to locate the folder.

When finished, click **Next**.

Note: If you are migrating from a Linux host computer, go to the next step.



- 7 Parallels Transporter informs you about successful migration with the **Migration Complete** window. Click **Finish** to exit Parallels Transporter.

To start working with your new virtual machine, copy the virtual machine files to a USB drive or other removable storage device and transfer these files manually to your host computer. Then open it in your main application (Parallels Desktop, Parallels Server, or Parallels Workstation) and install Parallels Tools in it. For detailed information how to install Parallels Tools, see the user's guide of your main application.

Migrating in the Advanced Mode

In the Advanced mode, you can select the volumes of the host computer that will be migrated and manage the migration settings. You can migrate both active and inactive volumes of the host computer to a Parallels virtual machine or a virtual disk.

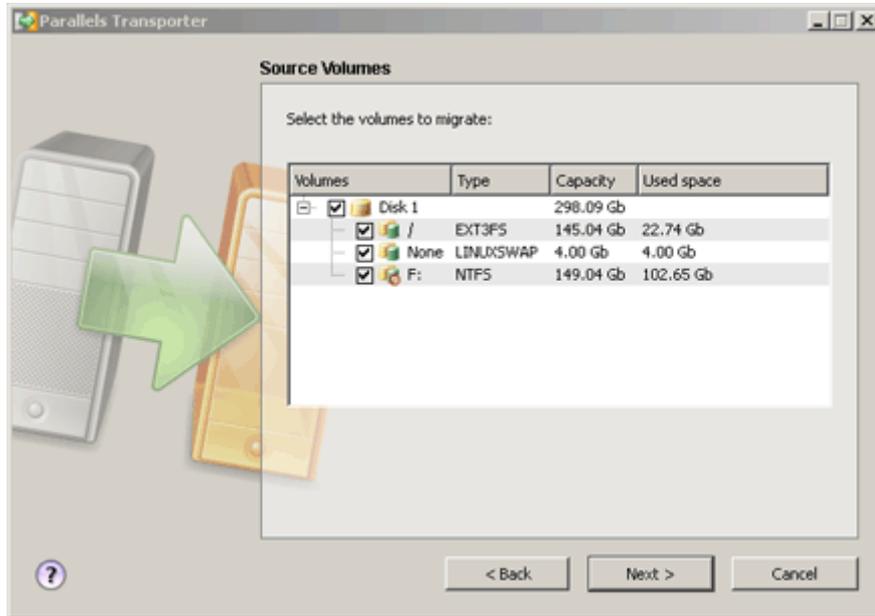
The steps given here are for Windows computers. For Linux computers, the steps are mostly the same.

To migrate from the host Windows computer in the Advanced mode:

- 1 Start Parallels Transporter on the Windows host computer by selecting Start > Program Files > Parallels > Parallels Transporter.
- 2 In the Introduction window, click Next.
- 3 In the Migration Mode window, select Advanced and click Next.
- 4 In the Migration Source Type window, select the computer you want to migrate from. To migrate locally from the host computer, select **Local physical computer** and click Next.



- 5 In the Source Volumes window, select the volumes you want to migrate. Click Next.
- If you selected an active volume with an operating system installed, the Hardware Change window appears next.
 - If you selected an inactive volume, the Destination Folder window appears. In this case, go to step 8.



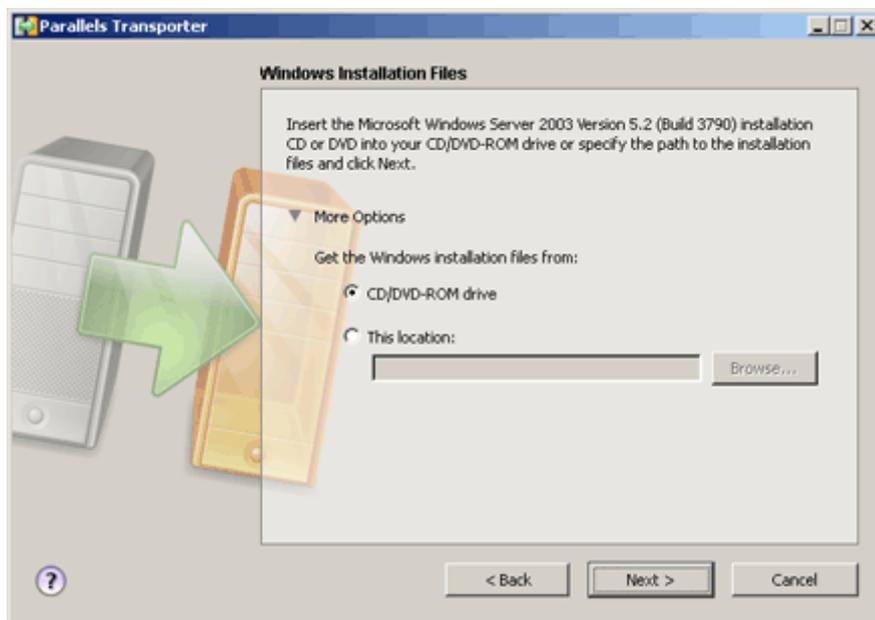
- 6 In the **Hard Disk Role** window, choose if you want to migrate to a bootable virtual machine or to a data disk.
 - Select **Bootable disk** to create a virtual machine with a bootable operating system.
 - Select **Data disk** to save the resulting Parallels virtual disk as a data disk.

Click **Next**.

- 7 Parallels Transporter reads and modifies the system files to make the operating system on the image bootable in Parallels virtual machine. If it can't find the necessary files, it prompts you to insert the installation disc or specify the path to the installation files. On Windows, to specify the local path, click **More Options** and select **This location**. You can either type the path to the files (usually located in the `i386` folder) or click the **Browse** button to locate the folder.

When finished, click **Next**.

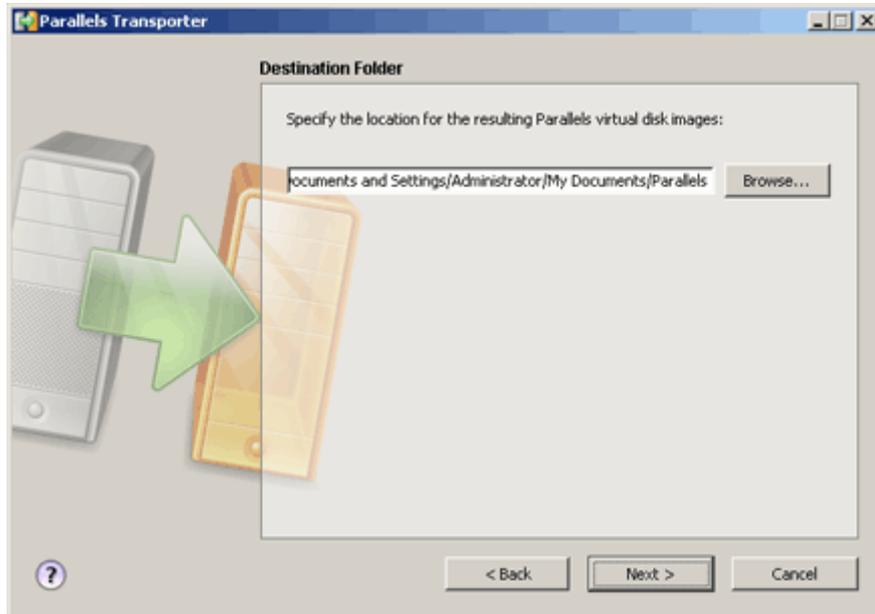
Note: If you are migrating from a Linux host computer, go to the next step.



- 8 If you selected **Bootable disk**, specify the name and destination for the resulting Parallels virtual machine in the **Virtual Machine Name** window.

If you selected **Data disk**, specify destination folder in the **Destination Folder** window.

Click **Next**.



- 9 Review the specified parameters in the **Migration Options** window and make sure that all settings are correct. You can go back and change them if necessary. When ready, click **Migrate**.
- 10 Parallels Transporter informs you about successful migration with the **Migration Complete** window. Click **Finish** to exit Parallels Transporter.

To start working with your new virtual machine, copy the virtual machine files to a USB drive or other removable storage device and transfer these files manually to your host computer. Then open it in your main application (Parallels Desktop, Parallels Server, or Parallels Workstation) and install Parallels Tools in it. For detailed information how to install Parallels Tools, see the user's guide of your main application.

Migrating From a Virtual Computer

Parallels Transporter enables you to migrate not only from a physical computer, but also from a third-party virtual machine (VMware, Microsoft Virtual PC, or VirtualBox). You can migrate the entire virtual machine or one of its disks using the Express or Advanced migration mode as if it were a common physical computer. See *Migrating Entire Virtual Machine* (p. 65) and *Migrating Single Virtual Disk* (p. 68) for instructions.

Besides migrating third-party virtual disks, Parallels Transporter enables you to convert the existing Parallels disk image files (.hdd) into Parallels virtual machines. See *Processing Parallels Virtual Disks* (p. 71) for instructions.

Migrating the Entire Virtual Machine

Parallels Transporter migrates a third-party virtual machine by converting the third-party configuration file and all hard disk files into the Parallels virtual machine configuration file (.pvs) and hard disk files (.hdd). All data and configuration settings are preserved.

Parallels Transporter supports two migration modes: the Express mode and the Advanced mode. The Express migration mode enables you to quickly convert your third-party virtual machine to a Parallels virtual machine. In this mode, Parallels Transporter uses predefined settings, and you need to provide only the most essential information. The Advanced migration mode enables you to customize the migration settings.

The Express and Advanced migration modes are for the most part similar, except that when migrating in the Express mode, Parallels Transporter uses the default destination folder and doesn't prompt you to check the parameters. That is why only instructions on the Advanced migration are given.

To migrate a third-party virtual machine in the Advanced mode:

- 1 Copy the third-party configuration file and all hard disk files to the host computer where your main application (Parallels Desktop, Parallels Server, or Parallels Workstation) is installed.

- 2 On the host computer, start Parallels Transporter.

To start the application on the host computer, choose **Run Parallels Transporter** from the main application **File** menu. If you want to start Parallels Transporter from your client computer, use third-party applications that will allow you to access the host computer remotely. Or you can directly access the host computer desktop and start Parallels Transporter.

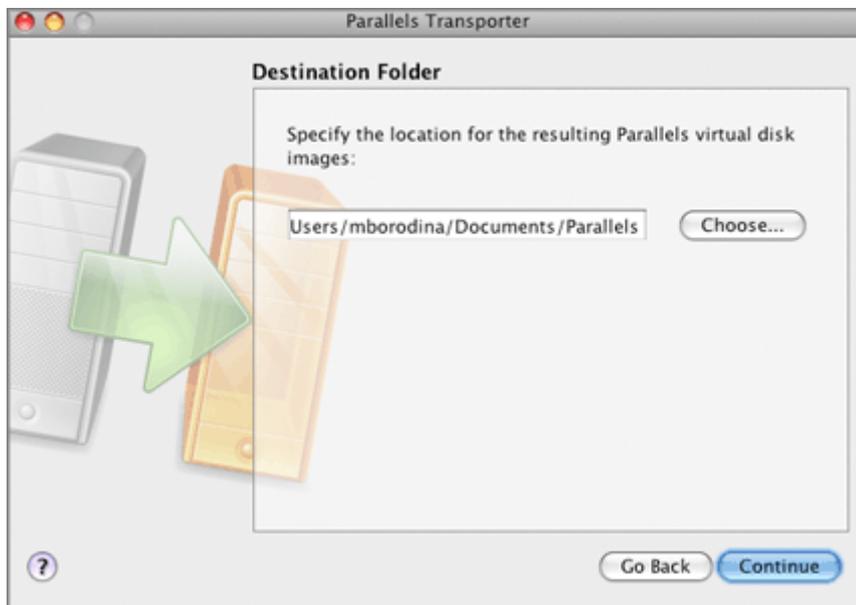
The Parallels Transporter wizard starts.

- 3 In the **Introduction** window, click **Continue**.
- 4 In the **Migration Mode** window, select **Advanced** and click **Continue**.
- 5 In the **Migration Source Type** window, choose the computer you want to migrate. To migrate a third-party virtual machine, select **Virtual machine** and click **Continue**.

Note: Before migrating a third-party virtual machine, you need to remove virtualization utilities from it. For detailed information, see the **Removing Third-Party Virtualization Tools** (p. 74) section.



- 6 In the Migration Object window, select the migration source type. To migrate the entire virtual computer with all its settings and hard disk information preserved, select **Entire virtual computer**. Click **Continue**.
- 7 In the **Virtual Machine Location** window, specify the virtual machine configuration file you want to migrate. Click the **Choose** button to locate the third-party virtual machine folder and select the necessary file. Click **Continue**.
- 8 In the **Destination Folder** window, specify the folder where the new virtual machine files will be stored. Click **Continue**.



- 9** In the **Migration Options** window, check migration settings and make sure that all parameters are set correctly. You can go back and change the parameters if necessary. When finished, click **Migrate**.
- 10** Parallels Transporter informs you about successful migration with the **Migration Complete** window. If you want to open the resulting virtual machine in your main application at once, select the **Open virtual machine in <Product Name>** option. Click **Finish** to exit the Transporter. Click **Finish** to exit Parallels Transporter.

Before starting to work with your new virtual machine, open it in your main application and install Parallels Tools in it. For detailed information, see the user's guide of your main application.

Migrating a Single Virtual Disk

Parallels Transporter migrates a third-party virtual disk by converting the third-party hard disk file into a Parallels hard disk file (.hdd) and creating a new virtual machine configuration file (.pvs).

Parallels Transporter supports two migration modes: the Express mode and the Advanced mode. The Express migration mode enables you to quickly convert your third-party virtual disk to a Parallels virtual machine or data disk (.hdd). In this mode, Parallels Transporter uses predefined settings, and you need to provide only the most essential information. The Advanced migration mode enables you to customize the migration settings.

The Express and Advanced migration is mostly similar, except that when migrating in the Express mode, Parallels Transporter uses the default destination folder and doesn't prompt you to check the parameters. That is why only instructions on the Advanced migration are given.

To migrate a third-party virtual disk in the Advanced mode:

- 1 Copy the third-party hard disk file to your host computer.
- 2 On the host computer, start Parallels Transporter.

To start the application on the host computer, choose **Run Parallels Transporter** from the File menu of the main application (Parallels Desktop, Parallels Server, or Parallels Workstation). If you want to start Parallels Transporter from your client computer, use third-party applications that will allow you to access the host computer remotely. Or you can directly access the host computer desktop and start Parallels Transporter.

The Parallels Transporter wizard starts.

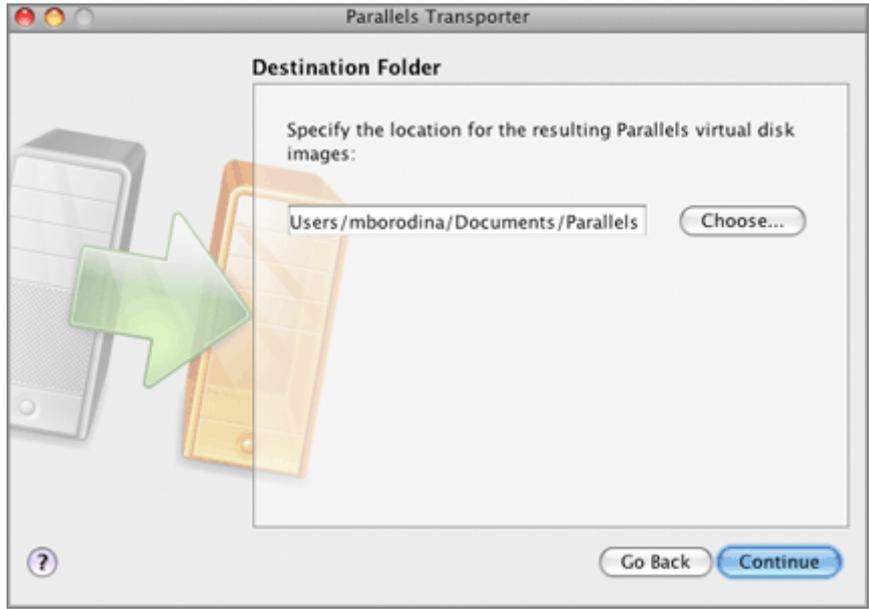
- 3 In the **Introduction** window, click **Continue**.
- 4 In the **Migration Mode** window, select **Advanced** and click **Continue**.
- 5 In the **Migration Source Type** window, choose the computer you want to migrate. To migrate a third-party virtual machine, select **Virtual machine** and click **Continue**.

Note: Before migrating a third-party virtual machine, you need to remove virtualization utilities from it. For detailed information, see the **Removing Third-Party Virtualization Tools** (p. 74) section.

- 6 In the **Migration Object** window, select the migration source type. To migrate a single virtual disk to a newly created virtual machine, select **Virtual disk**. Click **Continue**.
- 7 In the **Virtual Disk Location** window, specify the virtual machine hard disk file you want to migrate.

Click the **Choose** button to locate the third-party virtual machine folder and select the necessary file. Click **Continue**.

- 8 In the **Destination Folder** window, specify the folder where the new virtual disk files will be stored. Click **Migrate**.

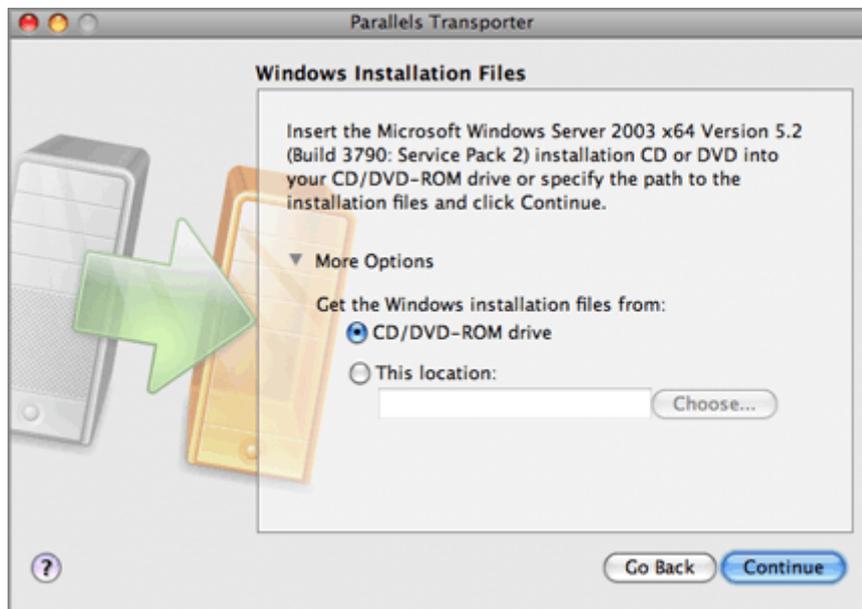


Parallels Transporter converts the third-party hard disk file into a Parallels virtual disk file (.hdd).

- 9 In the **Hard Disk Role** window, choose if you want to create a virtual machine using the resulting Parallels virtual disk file as a hard disk or use it as a data disk only.
 - Select **Bootable disk** to create a virtual machine with a bootable operating system.
 - Select **Data disk** to save the resulting Parallels virtual disk as a data disk.
- 10 If you chose **Data disk**, click **Continue** and then click **Finish** to exit Parallels Transporter.

If you chose **Bootable disk**, select the operating system to make bootable in the new virtual machine in the **Operating System Configuration** window. Click **Apply**.

- 11 Parallels Transporter reads and modifies the system files to make the operating system on an image bootable in a Parallels virtual machine. If it can't find the necessary files, it prompts you to insert the installation disc or specify the path to the installation files. To specify the local path, click **More Options**. You can either type the path to the files or click the **Choose** button to locate the folder. When finished, click **Apply**.



- 12 Parallels Transporter informs you about successful migration with the **Migration Complete** window. If you want to open the resulting virtual machine in your main application at once, select the **Open virtual machine in <Product Name>** option. Click **Finish** to exit Parallels Transporter. Before starting to work with your new virtual machine, open it in your main application and install Parallels Tools in it. For detailed information, see the user's guide of your main application.

Processing Parallels Virtual Disks

Parallels Transporter enables you to convert the existing Parallels disk image file (.hdd) into a Parallels virtual machine by creating a configuration file (.pvs) and applying the necessary hardware changes to the operating system on the disk image.

Parallels Transporter supports two migration modes: the Express mode and the Advanced mode. In the Express mode, Parallels Transporter uses predefined settings, and you need to provide only the most essential information. The Advanced migration mode enables you to customize migration settings.

The Express and Advanced migration is mostly similar, except that when migrating in the Express mode, Parallels Transporter uses the default destination folder. That is why only instructions on the Advanced migration are given.

To convert a Parallels disk image into a virtual machine in the Advanced mode:

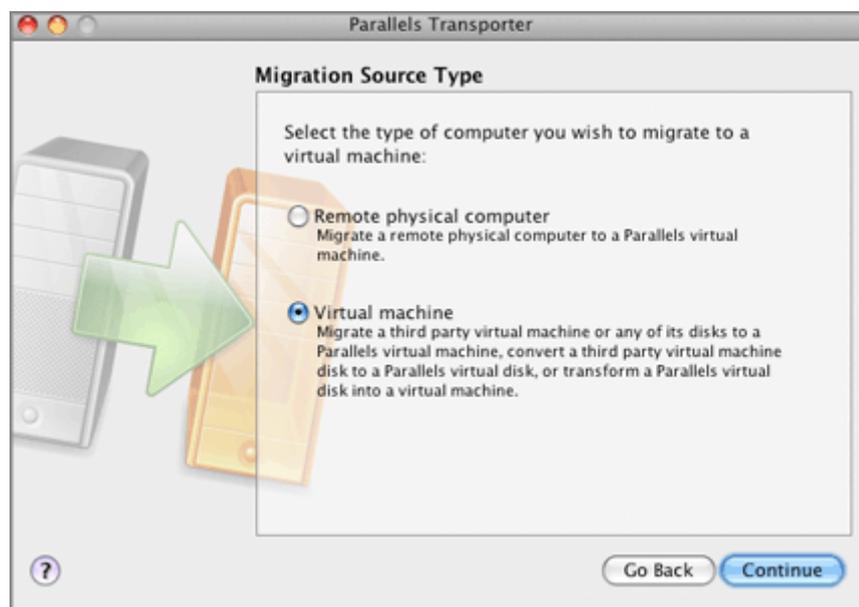
- 1 Copy the Parallels disk image file to your host computer.
- 2 On the host computer, start Parallels Transporter.

To start the application on the host computer, choose **Run Parallels Transporter** from the File menu of the main application (Parallels Desktop, Parallels Server, or Parallels Workstation). If you want to start Parallels Transporter from your client computer, use third-party applications that will allow you to access the host computer remotely. Or you can directly access the host computer desktop and start Parallels Transporter.

The Parallels Transporter wizard starts.

- 3 In the **Introduction** window, click **Continue**.
- 4 In the **Migration Mode** window, select **Advanced**. Click **Continue**.
- 5 In the **Migration Source Type** window, select **Virtual machine**. Click **Continue**.

Note: Before migrating a third-party virtual machine, you need to remove virtualization utilities from it. For detailed information, see the **Removing Third-Party Virtualization Tools** (p. 74) section.



- 6 In the Migration Object window, select **Virtual disk**. Click **Continue**.
- 7 In the **Virtual Disk Location** window, specify the Parallels disk image file (.hdd) you want to process.

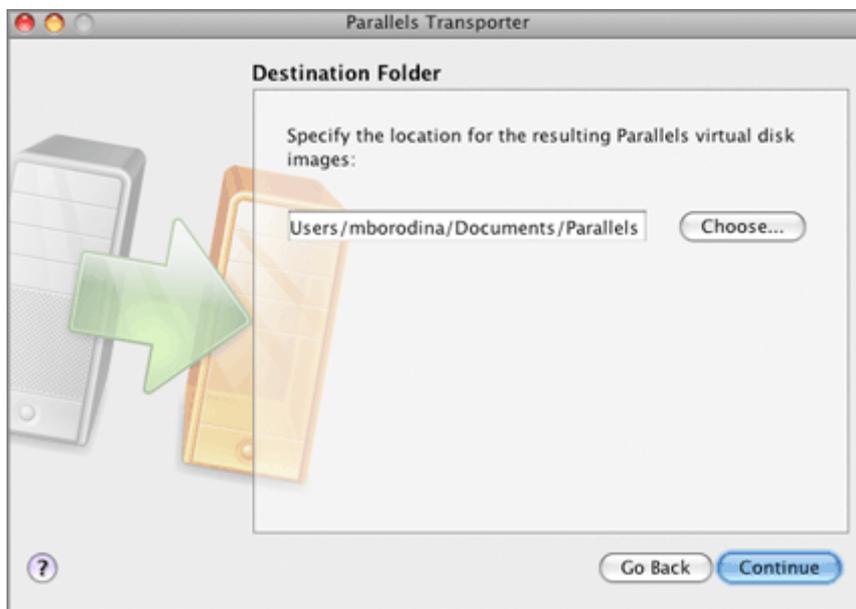
Click the **Choose** button to locate the necessary file. Click **Continue**.

Parallels Transporter collects information about the disk image.

- 8 In the **Destination Folder** window, specify the resulting virtual machine destination folder. Click **Migrate**.

You can use an external USB drive folder as a destination one. By default, the destination folder gets the same name as the original virtual disk.

In the Express mode, Transporter uses the default destination folder and default name for the virtual machine. For more information, see [Specifying Destination Folder](#) (p. 29).



- 9 Parallels Transporter informs you about a successful migration with the **Migration Complete** window. If you want to open the resulting virtual machine in your main application at once, select the **Open virtual machine in <Product Name>** option. Click **Finish** to exit Parallels Transporter. Before starting to work with your new virtual machine, open it in your main application and install Parallels Tools in it. For detailed information, see the user's guide of your main application.

CHAPTER 7

Troubleshooting and Limitations

This chapter provides troubleshooting scenarios for the known issues. If you encountered an issue not described here, visit Parallels support team web page (<http://www.parallels.com/en/support/desktop/>) or log us a support call.

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Viewing Product Information

You can find basic product information, such as build number and trademarks, in the **About Parallels Transporter** window. To open this window, start Parallels Transporter and do the following:

On Mac OS X: From the Parallels Transporter menu, choose **About Parallels Transporter**.

On Windows or Linux: Right-click the title bar and choose **About Parallels Transporter**.

Installation Problems

If your host Windows Vista computer is not in the domain, it may refuse to restart automatically upon Transporter installation. In this case, you should restart it manually using the **Shut Down > Restart** command from the Windows **Start** menu.

Removing Third-Party Virtualization Tools

Before migrating a third-party virtual machine, you need to remove virtualization utilities from it. Each of the supported third-party virtualization products has its own set of virtualization tools:

- In VMware virtual machines, it is *VMware Tools*.
- In Microsoft Virtual PC virtual machines, it is *Virtual Machine Additions*.
- In VirtualBox virtual machines, it is *VirtualBox Guest Additions*.

The procedure of removing these virtualization tools depends on the virtualization product and the guest operating system installed in your virtual machine.

Removing virtualization tools from Windows virtual machines

In a Windows virtual machine of either third-party virtualization product, you can remove virtualization tools using the standard procedure:

- 1 Open the virtual machine in the application you used to run it.
- 2 Log on the guest operating system as Administrator or a member of the Administrators group.
- 3 In the Start menu, select Control Panel > Add or Remove Programs.
- 4 Select the corresponding virtualization tools name and click Remove.

Removing VMware Tools from Linux virtual machines

To remove VMware Tools in a Linux virtual machine, perform the following actions:

- 1 Open the virtual machine in the application you used to run it.
- 2 Log on the guest operating system.
- 3 Start a terminal and type the following command to gain the `root` privileges:

```
su
```

- 4 To find out the build number of the VMware Tools package, enter the following:

```
rpm -qa |grep VMware
```

This command returns you the package name and build number.

- 5 Remove VMware Tools by entering

```
rpm -e VMware-Tools-xxx
```

Use the build number found above instead of `xxx`.

For detailed information on removing virtualization tools, see the corresponding product documentation.

Firewall Settings

Firewall applications may block the connection between Parallels Transporter and Parallels Transporter Agent.

Firewall problems in Mac OS X

If Parallels Transporter fails to find Parallels Transporter Agent, it is most likely that built-in Mac Firewall blocks the connection with Parallels Transporter Agent.

To enable the connection between Parallels Transporter and Parallels Transporter Agent and prevent further blocking, you should either turn off Firewall or add Transporter and Transporter Agent to the Firewall exceptions:

- 1 From the Apple menu, choose **System Preferences** and select **Sharing**.
- 2 In the **Sharing** window, choose the **Firewall** tab.
- 3 Change the necessary settings.
- 4 Now you can proceed with migration.

If you try to search for Parallels Transporter Agent by typing the source computer IP-address manually, you will receive the message saying that Parallels Transporter Agent is being blocked. Click the **Unblock** button to enable the connection between Parallels Transporter and Parallels Transporter Agent.

Firewall problems in Windows

Microsoft Windows XP and Microsoft Windows Vista have a built-in firewall that blocks connections from and to other computers. When starting Parallels Transporter or Transporter Agent for the first time, you may get the following message:



Click the **Unblock** button to enable the connection between Parallels Transporter and Parallels Transporter Agent.

To prevent future blocking, add Transporter and Transporter Agent to the Firewall exceptions (the list of applications allowed to communicate through Firewall):

- 1** From the **Start** menu, choose **Control Panel > Network Connections**.
- 2** In the **Network Tasks** pane, click **Change Windows Firewall Settings**.
- 3** Add Parallels Transporter and Transporter Agent to the Firewall exceptions list.

Migration Errors

This section provides solutions to some errors that may occur during the migration process.

Parallels Transporter does not work correctly

If you try to migrate a remote Windows computer and experience problems, make sure that the `snapman.sys` driver is installed in `C:\WINDOWS\system32\drivers\`.

If the `snapman.sys` driver is not installed, follow these steps:

- 1 Uninstall Parallels Transporter Agent.
- 2 Restart your source Windows computer.
- 3 Reinstall Parallels Transporter Agent.
- 4 Restart your source Windows computer again.
- 5 Ensure that Parallels Transporter and Parallels Transporter Agent run properly, and try to migrate the source computer again.

Migration is interrupted by an error

If migration from a source Windows computer was interrupted by an error, do the following before trying to migrate again:

- 1 From the **Start** menu, choose **My Computer**.
- 2 On the **Hard Disk Drives** pane, select the volume from which you want to migrate. Right-click the volume and choose **Properties**.
- 3 In the **Properties** pane, click the **Tools** tab and in the **Error Checking** section click the **Check Now** button.
- 4 In the **Check Disk** window, select both options: **Automatically fix file system errors** and **Scan for and attempt recovery of bad sectors**. Click **Start**.
- 5 Wait until the disk is scanned and errors are fixed.

Dynamic volumes are not migrated

Only basic volumes can be migrated. You cannot migrate dynamic volumes with Parallels Transporter.

The only way to migrate the data stored on a dynamic disk is to copy this data to a basic disk on the host computer, and then to migrate this basic disk.

Activation Problems

If you migrate from Windows volumes to a bootable Parallels virtual machine, the operating system detects that the hardware changed and may require reactivation.

Reviving Applications

Applications that severely depend on specific hardware may not work in a virtual machine, because virtual machine hardware is different from hardware used on a source computer.

If you migrated from several source volumes, the disk drive letters were changed. Make sure that the application paths are set correctly. If not, update them and see if the application works. If this didn't help, contact Parallels support <http://www.parallels.com/en/support/>.

Glossary

This glossary defines terms and spells out abbreviations used in this guide. References to terms defined elsewhere in the glossary appear in *italics*.

Administrator. A user with administration privileges.

Active volume. The volume of the physical source computer that is used as a *boot volume* for the source computer operating system.

Bootable hard disk. A disk used by the operating system to boot from, usually a disk that has an operating system installed.

Boot Volume. A hard disk partition from which the operating system boots.

Boot Camp partition. A partition on the hard disk of the *host computer* that can be used for installing a Windows operating system on it (for Mac host computers only).

Configuration file. A file specifies the virtual machine's hardware configuration, the devices it uses, and other settings. It is created automatically when you create a new virtual machine. See also *PVS file*.

Disks in the old format. Disks of virtual machines that were created in Parallels Desktop 2.5 and earlier or Parallels Workstation 2.2.

Disks in the new format. Disks of virtual machines that were created or used in Parallels Desktop 3.0 and 4 or Parallels Workstation 4.0.

Expanding format. A virtual hard disk format. An expanding virtual hard disk image file resides on your host computer and is small initially. Its size grows as you add applications and data to the *virtual machine*.

FireWire connection. A wired connection that enables a high-speed data transmission between computers.

Guest operating system (guest OS). An operating system installed inside your virtual machine.

Host computer: The computer that is used to run virtual machines. In case of Parallels Desktop, it is your Mac. In case of Parallels Workstation, it is the Windows or Linux physical computer where Parallels Workstation is installed. In the Parallels Transporter documentation, this term may define the computer that hosts the result of *migration*.

HDD file. During the creation, the *virtual machine* acquires a virtual hard disk file with the `.hdd` extension. See also *virtual hard disk file*.

ISO Image. A special file that contains the entire contents of a CD or DVD disc commonly used to install an operating system.

Image file. A single file containing the complete contents and structure of a data storage medium or device, such as a hard disk drive, CD, or DVD.

Linux computer. A physical computer that has a Linux operating system installed.

Main application (product). The Parallels Virtualization product that you use on your *host computer*. It can be either Parallels Desktop or Parallels Workstation or Parallels Server.

Merged disk. A *split* disk whose parts were merged into a single disk.

Migration. The process of transferring data from a physical computer or a third-party virtual machine into a Parallels virtual machine or virtual disk.

OS. An operating system.

Parallels Desktop. An application that enables you to create, manage, and use *virtual machines* on your Mac.

Parallels Explorer. An application that enables you to browse and manage the contents of your *virtual machines* without starting them.

Parallels Image Tool. An application that enables you to manage the capacity and properties of your *virtual machine's* hard disk.

Parallels Mounter. An application that enables you to browse the contents of your *virtual machines* and *virtual hard disks* directly in Mac OS X Finder.

Parallels Tools. A set of Parallels utilities that ensures a high level of integration between the *primary* and the *guest* operating systems.

Parallels Transporter. An application that uses data of a physical or virtual computer for creating a Parallels virtual clone of this physical or virtual computer. The resulting virtual machines can be used with the *main application*.

Parallels Transporter Agent. An application that collects data on a physical computer and transfers it to Parallels Transporter installed on the *host computer*.

Parallels Workstation. An application that enables you to create, manage, and use *virtual machines* on a Windows or Linux computer.

Plain format. A virtual hard disk format. A plain virtual hard disk image file resides on the *host computer* and has a fixed size that cannot be changed.

Primary operating system (primary OS). Operating system that controls the I/O devices of the computer and that is loaded when the physical computer is turned on. It is the operating system of the physical computer where the *main application* is installed.

PVS file. A virtual machine *configuration file* that contains information about the virtual machine resources, devices and other settings.

Shortcut. A user-defined key or combination of keys that provides quick access to applications and commands. See also *Hot key*.

Snapshot. A copy of the virtual machine state at a particular point of time. The files related to snapshots are stored in a special subfolder in the virtual machine's folder.

Source computer or source operating system: The computer that you are going to migrate data from. On physical source computers, Parallels Transporter Agent should be installed.

System disk. A floppy disk that allows your computer to load the operating system.

Split disk. A split disk is cut into 2 GB pieces, but is stored as a single *HDD file*. Split disks allow you to transfer the data stored on a split disk piece by piece using a USB drive or other media that have limited space and cannot store a large virtual hard disk image file.

Virtual hard disk (virtual disk). A file or group of files that emulates the virtual machine's hard disk.

Virtual machine. The computer emulated using Parallels Desktop, Parallels Server, or Parallels Desktop. A virtual machine has its own virtual hardware and requires an operating system to control its hardware. The installed operating system and its applications are isolated inside the virtual machine and share physical hardware resources of the *host computer*.

Third-party virtual machine. A virtual machine created in a third-party virtualization product, that can be converted to Parallels virtual machines with the help of Parallels Transporter.

Virtual Machine Configuration. Like any physical computer, a *virtual machine* has its own configuration which is set during the creation and can be later modified. The virtual machine configuration settings are stored in a *PVS file*.

Virtual machine files. Files stored in a *virtual machine* folder. A virtual machine has at least two files: *configuration file* and *virtual hard disk file*.

Virtual hard disk file. During the creation, the *virtual machine* acquires a virtual hard disk file with the *.hdd* extension. This file performs the functions of a real hard disk. See also *HDD file*.

Virtual machine template. A virtual machine that can be cloned to multiple virtual machines that will have the same configuration and data that the virtual machine template had.

VM. See *Virtual Machine*.

Windows computer. A physical computer that has a Windows operating system installed.

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